



City of
Mount Gambier

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I hereby give notice that a People and Place Committee Meeting will be held on:

Date: Thursday, 7 October 2021
Time: 5.30 p.m.
Location: Council Chamber
Civic Centre
10 Watson Terrace
Mount Gambier

AGENDA

People and Place Committee Meeting 7 October 2021

Sarah Philpott
Chief Executive Officer
1 October 2021

Order Of Business

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1 ACKNOWLEDGEMENT OF COUNTRY

WE ACKNOWLEDGE THE BOANDIK PEOPLES AS THE TRADITIONAL CUSTODIANS OF THE LAND WHERE WE MEET TODAY. WE RESPECT THEIR SPIRITUAL RELATIONSHIP WITH THE LAND AND RECOGNISE THE DEEP FEELINGS OF ATTACHMENT OUR INDIGENOUS PEOPLES HAVE WITH THIS LAND.

2 APOLOGY(IES)

Nil

3 CONFIRMATION OF MINUTES

[People and Place Committee Meeting - 2 August 2021](#)

RECOMMENDATION

That the minutes of the People and Place Committee meeting held on 2 August 2021 be confirmed as an accurate record of the proceedings of the meeting.

4 QUESTIONS WITHOUT NOTICE



6 CONFIDENTIAL ITEMS

6.1 MOUNT GAMBIER HEALTH PRESENTATION – REPORT NO. AR21/62736

CONSIDERATION FOR EXCLUSION OF THE PUBLIC

Pursuant to section 90(2) of the *Local Government Act 1999* the People and Place Committee orders that all members of the public, except the Mayor, Councillors and (Council Officers) be excluded from attendance at the meeting for the receipt, discussion and consideration in confidence of Agenda Item 6.1 AR21/62736 Mount Gambier Health Presentation.

The People and Place Committee is satisfied that, pursuant to section 90(3) (g) and (j) of the Act, the information to be received, discussed or considered in relation to the Agenda Item is:

- information concerning matters that must be considered in confidence in order to ensure that the Council does not:
 - breach any law, order or direction of a court or tribunal constituted by law,
 - breach any duty of confidence, or
 - breach any other legal obligation or duty
- information the disclosure of which would divulge information provided on a confidential basis by or to:
 - a Minister of the Crown, or
 - another Public Authority or official (not being an employee or a person engaged by the Council) that would on balance be contrary to the public interest

The People and Place Committee is satisfied that the principle that the meeting be conducted in a place open to the public has been outweighed in the circumstances because the information to be presented is on a confidential basis by a public official the receipt of which creates a duty of confidence and which on balance the disclosure of which would be contrary to the public interest in best representing the community.

CONSIDERATION FOR KEEPING ITEMS CONFIDENTIAL

1. In accordance with Sections 91(7) and 91(9) of the *Local Government Act 1999* the Council orders that the report 6.1 AR21/62736 Mount Gambier Health Presentation and its attachments, the discussion and the resolution/s and minutes arising from the report, having been considered by the Council in confidence under Section 90(2) & (3) (g) and (j) be kept confidential and not available for public inspection until Council has been released from its duty of confidence by the provider of the information.
2. Further that Council delegates the power to review, revoke, but not extend the confidential order to the Chief Executive Officer in accordance with the provisions of Section 91(9)(c) of the *Local Government Act 1999*.



5 REPORTS

5.1 PARTNERSHIP PRIORITIES AND ADVOCACY – REPORT NO. AR21/62944

Meeting: People and Place Committee
CM9 Reference: AF20/455
Author: Tim Coote, General Manager City Growth
Authoriser: Sarah Philpott, Chief Executive Officer

REPORT RECOMMENDATION

1. That People and Place Committee Report No. AR21/62944 titled 'Partnership Priorities and Advocacy' as presented on 07 October 2021 be noted.



BACKGROUND

The objective is to ensure the role and position of Council for advocacy opportunities to future partners are identified and articulated. Consideration of current and developed opportunities will complement any additional opportunities for discussion and priority deliberation.

In addition, a longer-term advocacy approach with emerging themes for reflection and subsequent prioritisation will form a framework for recommendations and next steps.

A presentation will be provided and therefore the Committee may determine to suspend meeting procedures to discuss the matter further.

ATTACHMENTS

Nil



5.2 CREATIVE ARTS FUND 2021/2022 APPLICATIONS – REPORT NO. AR21/57404

Committee: People and Place Committee
Meeting Date: 7 October 2021
Report No.: AR21/57404
CM9 Reference: AF20/455
Author: Ashlee Lavia, Executive Administrator Community Wellbeing
Authoriser: Georgina Davison, Acting General Manager Community Wellbeing
Summary: The Creative Arts Fund applications have been received and Council endorsement is sought for the distribution of funds for 2021/2022.
Strategic Plan Reference: Goal 4: Our Climate, Natural Resources, Arts, Culture and Heritage
 Goal 5: Our Commitment

REPORT RECOMMENDATION

1. That People and Place Committee Report No. AR21/57404 titled 'Creative Arts Fund 2021/2022 Applications' as presented on 07 October 2021 be noted.
2. That Council notes the total funding request from applicants was \$186,285.15 and shortlisted applicants was \$63,865.00 which exceeds the budgeted amount of funding available.
3. That \$50,000 be endorsed for distribution for the 2021/2022 Creative Arts Fund as follows:

<u>Project Name</u>	<u>Applicant</u>	<u>Requested</u>	<u>Approved</u>
The Portrait Project	April Hague	\$ 16,885.00	\$ 17,000.00*
Return	Henry Wolff	\$ 26,350.00	\$ 18,000.00
Mount Gambier Theatre Group	Mount Gambier Theatre Group	\$ 5,000.00	\$ 5,000.00
Railway Lands Interactive	Yunita Manfrin	\$ 15,630.00	\$ 10,000.00
		\$ 63,865.00	\$ 50,000.00

*Includes \$177.00 Planning SA lodgement fee for Development Application

4. That all applicants be notified accordingly, advising that the provision and acquittal of these grant funds will always be subject to:
 - all necessary land holder and development approvals being obtained; and
 - all works being completed in accordance with all relevant legislative and compliance standards.



TYPE OF REPORT

Other

BACKGROUND

The Creative Arts Fund provides funding to artists, community groups and non-profit community based organisations for projects which respond to local needs and issues.

The Creative Arts Fund will encourage projects and provide opportunities that make a positive contribution to the City and demonstrate consistency with outcomes from Council's Strategic Plan with a particular focus on the following key goals:

- Supporting community events and programs that bring people together, encourage interaction and promote a sense of community.
- Providing services, programs and facilities for the community to participate in a broad range of arts and cultural activities.
- Celebrating our cultural diversity.
- A City brought to life with public art.

Projects may focus on, but are not limited to, performing and visual arts, literature, film, design, multi-media, history and heritage and their expression through public debate, festivals, exhibitions, performances and public celebrations.

PROPOSAL

The Creative Arts Fund encourages programs, public art projects, place making activities and initiatives in any art form that culturally enrich Mount Gambier; and events and festivals that build community and cultural capacity and encourage cultural tourism in one of the following ways:

- Stimulate cultural and artistic exchange;
- Link with professional artists to build community and cultural capacity;
- Add to the City's profile as a vibrant and culturally diverse destination;
- Produce high quality artistic and cultural works that celebrate Mount Gambier's distinct arts, culture and heritage;
- Increase access for the community to an artistic, cultural or multi-cultural experience.
- Develop stimulating spaces that attract visitors and create a sense of community attachment;
- Add to the City's profile as a vibrant and culturally diverse destination.

Applicants were encouraged to refer to the following documents when preparing their submission:

- City of Mount Gambier Strategic Plan
- Mount Gambier Culture and Heritage Plan
- Public Art Strategy
- Reconciliation Action Plan

The Creative Arts Fund 2021/2022 Guidelines are attached (**Attachment 1**) to this report for Elected Members information.



At the close of application, Council received 12 submissions for the 2021/2022 round of funding.

Applicant	Project Name	Requested Funding
Anthony Hamilton	Bertha Street Station	\$ 11,500.00
April Hague	The Portrait Project	\$ 16,885.37
Boandik Lodge	Connections	\$ 5,800.00
Henry Wolff	Return	\$ 26,350.00
Jennie Matthews	Berkies Bikes	\$ 20,000.00
Julianne Woodruff	Coral Reef to Limestone Coast	\$ 5,500.00
Mount Gambier Theatre Group	The Mount Gambier Theatre Group	\$ 5,000.00
Narelle Probert	My Left Leg	\$ 3,000.00
Pariya Ziakas	This is My Story	\$ 12,000.00
Ruth Stephenson & Pariya Ziakas	Artscape with Sculptures in the Landscape	\$ 37,164.78
South East Art Society	Steam Ahead	\$ 27,455.00
Yunita Manfrin	Railway Lands Interactive	\$ 15,630.00
TOTAL		\$186,285.15

The Creative Arts Fund Selection Panel met on Thursday, 9 September 2021 with the following attendees considering the submissions:

- Serena Wong - Arts, Culture and Development Officer (Chair)
- Georgina Davison, Acting General Manager Community Wellbeing
- Tim Coote, General Manager City Growth
- Frank Morello - Councillor / Presiding Member, People and Place Committee
- Sonya Meziniec - Councillor
- Kirsten Johnston - Local Artist
- Aunty Michelle Jacquelin-Furr - Aboriginal Artist

All applications were reviewed in accordance with the 2021/2022 Creative Arts Fund guidelines and the following projects are presented for Council's consideration:

The Portrait Project April Hague
10 Mount Gambier artists, both emerging and established, come together to paint portraits for public display. Over a six-month period they share their ideas, skills and knowledge through structured workshops, culminating in the creation of a multi-modal public art work. Reproductions of their paintings, and QR code technology will be brought together to form a semi-permanent 2D installation with a focus on storytelling. (Attachment 2)

Return Henry Wolf
'Return' is a multi-stage project with the opportunity for national exposure of the Mount Gambier region through a major ephemeral public art display. Focussing on themes of place, community, virtue, memory, and imagination this project will involve a residency for research and development, the creation of a moving image/artist film in and around the Mount Gambier area, and an interstate and local presentation. (Attachment 3)



Mount Gambier Theatre Group | Mount Gambier Theatre Group

We hope to produce a work of live art that depicts scenes from “Alice in Wonderland”. We will have actors dressed in character sitting amongst various sets. The general public will have the opportunity to meet the beloved characters and enter the scenes themselves. This event will be free and targeted to people of all ages, although we expect it will be most exciting for families. **(Attachment 4)**

Railway Lands Interactive | Yunita Manfrin

I propose to use 3 existing structures and sculpture in the railway lands and add animations activated through the Application Eye Jack. This would include an animated train rolling around an artwork that merges into a series of artworks. This would include visual and sound effects, animation on the existing railway track sculpture, the crossing and the auditorium. **(Attachment 5)**

Development Requirements:

	Project Name	Applicant	Development Approval Required
1	The Portrait Project	April Hague	✓
2	Return	Henry Wolff	✗
3	Mount Gambier Theatre Group	Mount Gambier Theatre Group	✗
4	Railway Lands Interactive	Yunita Manfrin	✓

LEGAL IMPLICATIONS

The successful parties will sign an agreement with terms set out by Council in relation to the display, maintenance and legislative requirements for the projects.

STRATEGIC PLAN

The Creative Arts Fund encourages projects, and provides opportunities, that make a positive contribution to the City and demonstrate consistency with outcomes from Council's Strategic Plan and Reconciliation Action Plan, with a particular focus on the following key goals:

- Supporting community events and programs that bring people together, encourage interaction and promote a sense of community.
- Providing services, programs and facilities for the community to participate in a broad range of arts and cultural activities.
- Celebrating our cultural diversity.
- Celebration of Boandik and/or Aboriginal and Torres Strait Islander Culture
- A City brought to life with public art.

COUNCIL POLICY

[D230 - Donations - Authority to Approve Requests](#)



ECONOMIC IMPLICATIONS

Nil

ENVIRONMENTAL IMPLICATIONS

Nil

SOCIAL IMPLICATIONS

Nil

CULTURAL IMPLICATIONS

The Creative Arts Fund encourages artists from diverse cultural backgrounds to create, perform and display public art across the city.

RESOURCE IMPLICATIONS

The total funding requested was \$186,285.15. The total funding requested by the shortlisted applicants in the 2021/2022 financial year was \$63,865.00 which exceeds the budgeted amount of funding available.

VALUE FOR MONEY

Each successful recipient will be required to submit an acquittal to Council prior to 30 June 2022.

RISK IMPLICATIONS

Council has committed to delivering a City brought to life with public art by establishing an annual public arts fund. If the program was not delivered Council will fail to meet its Strategic Plan goal.

EQUALITIES AND DIVERSITY IMPLICATIONS

The selection panel consisted of Council Officers, Elected Members and local artists who assessed applications in line with Council's strategic documents including the Reconciliation Action Plan and Disability Access and Inclusion Plan.

ENGAGEMENT AND COMMUNICATION STRATEGY

The Creative Arts Fund was advertised via Council's website and social media platforms. A Q & A session was held prior to the closing of applications with applicants invited to meet with Council's Arts and Cultural Development Officer prior to submission. Shortlisted applications were supported to submit a final application for presentation to Elected Members.

IMPLEMENTATION STRATEGY

Following endorsement applicants will be notified in writing of Council's decision, each successful applicant will be required to be complete their project and acquit the funds by 30 June 2022.

CONCLUSION AND RECOMMENDATION

Council may now determine whether to fund the projects as presented in this report. A copy of the list of previous recipients of the funding has been attached (**Attachment 6**) to this report for Elected Members information.

ATTACHMENTS

1. Creative Arts Fund Program 2021/2022 - Guidelines
2. Application - April Hague
3. Application - Henry Wolff
4. Application - Mount Gambier Theatre Group
5. Application - Yunita Manfrin
6. Creative Arts Fund - Projects Previously Funded - 2019 - 2020





2021/2022 Fund Guidelines:

The Creative Arts Fund provides funding to artists, community groups and non-profit community-based organisations for creative public art projects within Mount Gambier.

The Creative Arts Fund encourages projects, and provides opportunities, that make a positive contribution to the City and demonstrate consistency with outcomes from Council's Strategic Plan and Reconciliation Action Plan, with a particular focus on the following key goals:

- ▲ Supporting community events and programs that bring people together, encourage interaction and promote a sense of community.
- ▲ Providing services, programs and facilities for the community to participate in a broad range of arts and cultural activities.
- ▲ Celebrating our cultural diversity.
- ▲ Celebration of Boandik and/or Aboriginal and Torres Strait Islander Culture*
- ▲ A City brought to life with public art.

*Any project depicting Aboriginal and Torres Strait Islander culture must demonstrate appropriate engagement or connection to this community. Please discuss with Arts, Culture and Development Officer Serena Wong prior to submission.

About the Program

The City of Mount Gambier values the positive contribution arts and culture make to the social and economic well-being of regional communities and actively encourages the practice of cultural exchange.

Council also recognises that cultural sharing and artistic expression assists in the building of resilient communities with a strong sense of place.

The Creative Arts Fund supports artists, community groups and not-for-profit organisations to deliver inspiring, creative and contemporary projects that contribute to a connected, vibrant and culturally diverse community. The Creative Arts Fund will be available for:

A creative project within the City of Mount Gambier such as:

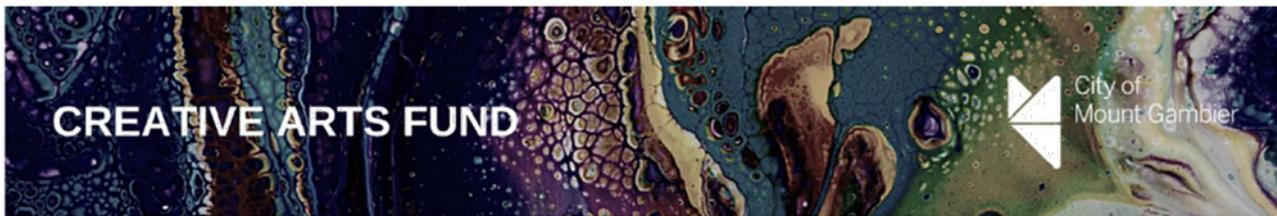
- ▲ Murals*
- ▲ Installations (temporary or long-term)
- ▲ Events or performances (must be free and accessible to the general public)
- ▲ Creative community projects with an emphasis on skill development
- ▲ Mentorships or professional development opportunity with public outcome

* Please note the building owner/s retain the right of removal after artwork has been on display for an agreed minimum period.

Projects may focus on, but are not limited to, performing and visual arts, literature, film, design, multi-media, history and heritage, festivals, performances and public celebrations.

Applications for funding under the Creative Arts Fund, as a general rule, should be for projects with a minimum total project cost of \$3,000. An allocation of \$50,000 has been made in Councils 2021/2022 budget for distribution in this annual program.





Applications will be assessed by their ability to culturally enrich Mount Gambier, build community and cultural capacity and encourage cultural tourism in one of the following ways:

- ▲ Stimulate cultural and artistic exchange;
- ▲ Link with professional artists to build community and cultural capacity;
- ▲ Add to the City's profile as a vibrant and culturally diverse destination;
- ▲ Produce high quality artistic and cultural works that celebrate Mount Gambier's distinct arts, culture and heritage;
- ▲ Increase access for the community to an artistic, cultural or multi-cultural experience.
- ▲ Develop stimulating spaces that attract visitors and create a sense of community attachment;
- ▲ Add to the City's profile as a vibrant and culturally diverse destination.

Applicants are encouraged to review and consider the following documents prior to lodging an application:

- ▲ City of Mount Gambier Strategic Plan
- ▲ Mount Gambier Culture and Heritage Plan
- ▲ Public Art Strategy
- ▲ Reconciliation Action Plan

Application Process

Submit a draft proposal outlining your idea, including what it will be, where it will be and a sketch, photograph, design or drawing of what you are proposing

You will also need to include:

- ▲ CV
- ▲ examples of previous work
- ▲ 200 - 500 words explaining your project
- ▲ 200 - 500 words outlining how it fits into the goals identified on the first page
- ▲ expected duration/completion/display dates
- ▲ draft budget

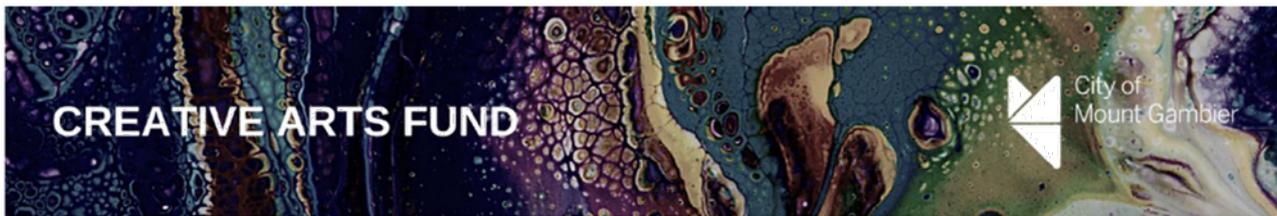
Draft submissions will be shortlisted by a panel. Those applicants whose submissions that have been shortlisted will then work with the Arts, Culture and Development Officer to finalise their submission, including any formal paperwork required by council, finalisation of a budget, and any final details of project. The completed application will be presented to Elected Members for endorsement and applicants will be notified of the outcome.

Timeline

Applications open	Wednesday, 11 August 2021
Q&A session for applicants	Friday, 13 August 2021
Draft proposal due	Monday, 6 September 2021
Shortlisted applicants notified	Friday, 10 September 2021
Final submissions due	Monday, 20 September 2021
Successful applicants notified	Wednesday, 20 October 2021

please note all dates are subject to change without notice





Guidelines

1. The grants provided by Council are to be expended only on projects and activities outlined in the application.
2. Successful applicants will be required to complete an acquittal, which includes an evaluation of the project, and the provision of evidence of expenditure of funds, including appropriate receipts. The acquittal should be completed within 6 weeks of the completion of the project and prior to 30 June 2021.
3. Successful applications must give appropriate acknowledgement of Council's support in all promotional material and programming information for the project.
4. The grant will be fully expended within the financial year of the approval, unless approval for an extension has been requested and approved in writing.
5. Any unspent funds are to be returned to Council.

You are eligible for the fund if you identify as one of the categories below

- ▲ An incorporated community group;
- ▲ A not-for-profit organisation limited by guarantee;
- ▲ An unincorporated group auspiced by an incorporated association;
- ▲ Professional artist with an ABN

If you are applying as an organisation, you will be required to provide financial detail such as a statements and balance sheets to demonstrate your suitability for funding. All accumulated funds should be adequately explained.

Applicants must:

- ▲ Be located within, service or have a background or other connection with the City of Mount Gambier community or demonstrate community engagement in process and/or outcome
- ▲ Maintain or be willing to get Public Liability Insurance Cover (\$20 million minimum cover).
- ▲ Have an ABN.
- ▲ Obtain all development approvals required for the delivery of the project.
- ▲ Include a copy of their organisations' Certificate of Incorporation in their grant application (where applicable).

Development Approval (for murals and installations):

Applicants are encouraged to proactively review the need for Development Approval for their project ahead of lodging their application where possible, and to provide their application for Development Approval at the same time as their grant application.

Where a grant application is lodged without a Development Application but the need for a Development Application is later identified, applicants will be expected to lodge the Development Application with required information within 7 days of being advised that it is required. Works on the project should not commence until Development Approval has been obtained, if required.

Further information regarding Development Application requirements can be found at the below link, or by contacting Council direct by phone on 08 8721 2555:

[Creative Arts Fund - Development Advice](#)





Applicants are encouraged to engage with Council early in the process to ensure their applications receive the appropriate support including to complete the Development Application process, and that the progress of the project and grant funding is not delayed.

As part of Council's commitment to the Creative Arts Fund all Council fees will be waived for assessment of applications associated with the fund (this does not include State Heritage or DPTI fees), a State Government lodgment fee of \$177.00 will be included within the grant that is awarded to the applicant for any application requiring development approval.

Applicants not eligible for funding

- ▲ Profit-making groups and organisations.
- ▲ Government departments or agencies (including schools).
- ▲ Applicants who submit incomplete applications.
- ▲ Applicants who have failed to acquit previous City of Mount Gambier grants.
- ▲ Applicants who fail to submit all relevant supporting documentation as requested.

Projects not eligible for funding

- ▲ Repeat projects.
- ▲ Projects or stages of projects which have already commenced.
- ▲ Purchase of buildings or land.
- ▲ Staff positions.
- ▲ Capital works.
- ▲ Projects undertaken for business development.
- ▲ Fundraising activities.
- ▲ Projects that are part of the organisations annual or regular program of activities, for example, end of year performances.
- ▲ Activities that are expected to return a profit through ticket sales etc.

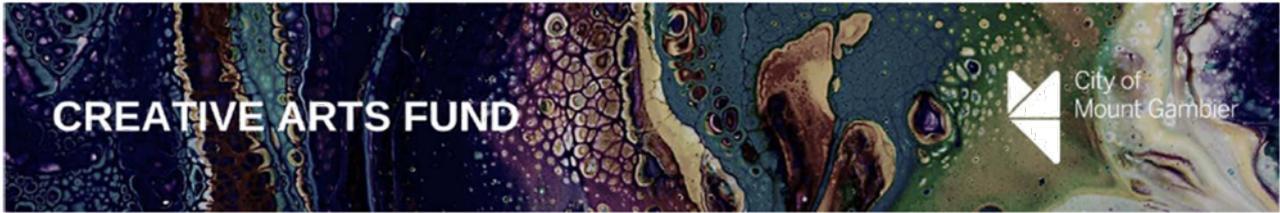
Assessment of applications

Applications on the prescribed application form will be assessed by a selection panel in accordance with the aims, objectives, selection criteria and guidelines of the program. A report with recommendations for the allocation of grant funding will then be prepared for consideration and approval by Council.

Applicants will be assessed on the following criteria:

- ▲ The quality of support material including CV's, visual documentation, letters of support, relevant permissions.
- ▲ A clearly defined concept which is financially viable and the applicants capacity to deliver the project;
- ▲ The artistic and/or cultural strength and impact of the project
- ▲ Capacity to stimulate active community involvement and encourage, celebrate and/or demonstrate cultural diversity;
- ▲ The degree to which the project aligns with the priorities of the City of Mount Gambier's Strategic Plan.





Assessment of applications

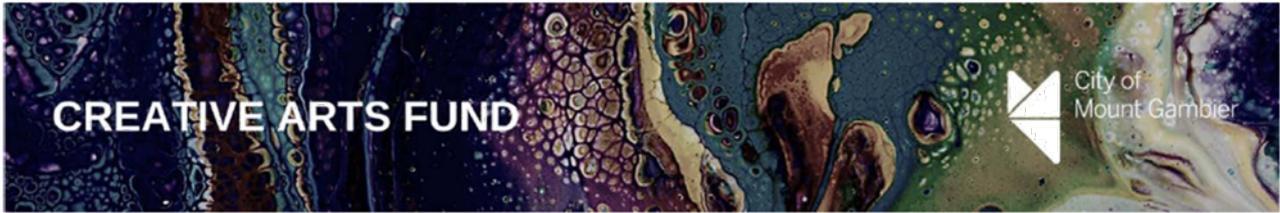
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- ▲ Capacity to stimulate active community involvement and encourage, celebrate and/or demonstrate cultural diversity;
- ▲ The degree to which the project aligns with the priorities of the City of Mount Gambier’s Strategic Plan.

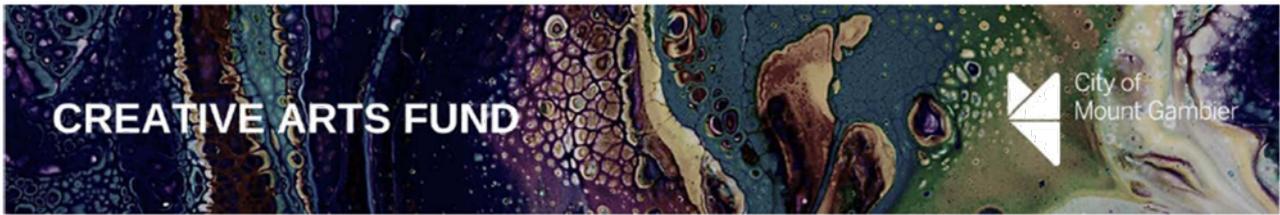
Applicant	April Hague	
ABN	82 429 076 892	
Registered for GST?	YES	NO
Organisation / Auspicing Body		
Eligibility	Incorporated community group	
	Unincorporated group auspiced by an incorporated association	
	Not-for-profit organisation limited by guarantee	
	Professional artist with ABN	
Project Name	The Portrait Project	
Expected duration/completion/display dates	12 month duration – install October 2022	
Amount requested	\$ 17,000	





<p>Have you received a grant from Council before?</p>		<p>YES</p>	<p>NO</p>
<p>Would you accept partial funding?</p>		<p>YES</p>	<p>NO</p>
<p>Project Summary (60 words or less)</p>	<p>10 Mount Gambier artists, both emerging and established, come together to paint portraits for public display.</p> <p>Over a six-month period they share their ideas, skills and knowledge through structured workshops, culminating in the creation of a multi-modal public art work. Reproductions of their paintings, and QR code technology will be brought together to form a semi-permanent 2D installation with a focus on storytelling.</p>		
<p>Please describe your concept in more detail. Include the following (if/as relevant): planning and execution, timelines, target audiences, promotion, venues, expected attendance, intended outcomes. (200-500 words)</p>	<div style="border: 1px solid black; padding: 10px;"> <p>This project is about collaboration, sharing and storytelling at its core.</p> <p>Ten Mount Gambier artists: April Hague, Jane Van Eeten, Jennie Mathews, Bianca Richardson, Sally O'Connor Angela Hann, Stephanie Yoannidis, Anne Miles and Julia Reader (and 1 more to be confirmed (tbc)) will work as a team to create a semi-permanent public artwork which celebrates our diversity, and the artistic and cultural strength of our local arts community. Christy Wallace has also been invited to participate. Through our Life Drawing Mount Gambier artist group, we have over 100 members who we can invite if Christy should decline the offer.</p> <p>Over the initial six months of the project, these ten artists will come together for a series of monthly, full day workshops at the Committee Room of the Mount Gambier Showgrounds. April Hague and Jane Van Eeten (both Secondary Art Teachers and artists in their own right) will lead the structured workshop sessions and manage the project from conceptualisation to fulfilment. These workshop days will allow the artists to collaborate in creating portrait works, but also to discuss, share ideas and knowledge, provide useful and high quality critique, and create an environment that fosters personal and professional growth through collaboration.</p> </div>		





Kate Hill (photographer) will initially shoot high quality portrait images of each artist during private sittings.

These will be printed and used as the basis for the ten portrait paintings. This will also give artists a reference so that paintings can be worked on outside of the workshop sessions.

Ten artists will together create ten portrait paintings – one of each group member.

The opportunity to work alongside one another will be invaluable as we will be able to meet regularly to discuss our progress, get to know one another better, exchange ideas, skills and knowledge and provide valuable critique to aid in our development as artists. The paintings themselves will be of A2 size.

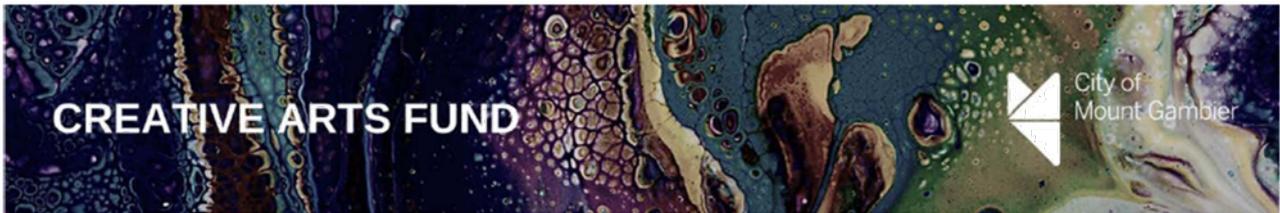
At the end of the six-month workshop period, once the paintings are completed, they will be scanned professionally and printed to A1 size as pasteups. An qualified tradesperson (Chris Williams) will install the pasteups using wallpaper paste, to a public wall. Joanna Hodges, owner of the Nourish Nook/ex-Treehouse building at 25 and 25B Bay Road, has given full permission to utilise space on the southern facing wall.

QR Code technology will be used to further the storytelling aspect of the work, with more information about the project and the artists accessed by scanning the QR code on the work, which is linked to a purpose-built website.

The target audience is wide and varied and we expect this artwork to be admired and enjoyed by a large number of people due to it's high profile location at 25B Bay Road. This will be a semi-permanent installation, degrading over time as is the nature of a paste-up.

To ensure equity of access and consistency of result, all art materials will be provided to participants including strawboard, acrylic paint, brushes etc.





Describe how your project aligns with the City of Mount Gambier key goals (200-500 words):

- **Supporting community events and programs that bring people together, encourage interaction and promote a sense of community.**
- **Providing services, programs and facilities for the community to participate in a broad range of arts and cultural activities.**
- **Celebrating our cultural diversity.**
- **Celebration of Boandik and/or Aboriginal and Torres Strait Islander Culture***
- **A City brought to life with public art.**

*Any project depicting Aboriginal and Torres Strait Islander culture must demonstrate appropriate engagement or connection to this community. Please discuss with Arts, Culture and Development Officer Serena Wong prior to submission.

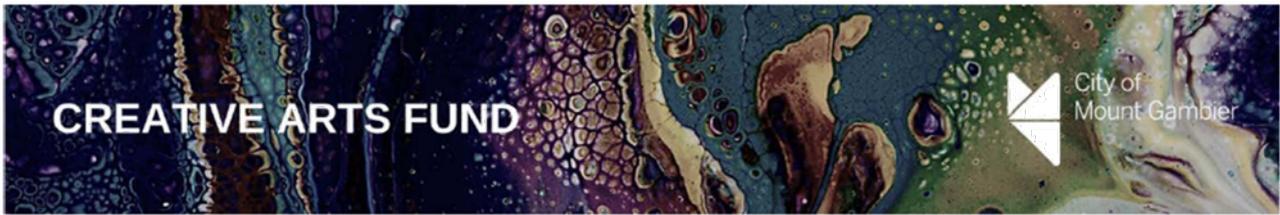
This public art project has been thoughtfully designed in such a way that it not only results in the production of a high-quality large-scale work, but in doing so brings artists out of isolation to work together on a common creative goal.

Through a ground-breaking program of workshops facilitated by professional art educators, ten local artists from diverse backgrounds (some of whom have never met) will come together to form a community of sharing, learning and cultural exchange. We expect that by bringing artists together to work towards the creation of a public art piece, that there will be benefits not only for the individuals but importantly, for the Mount Gambier community itself.

We hope that through this project, the women involved will experience an improved sense of belonging and empowerment, within a supportive artistic community, and through the establishment of a cultural identity as a group. This in turn has the potential to greatly improve wellbeing for these individuals. The project is built on the creation of a forum for fostering collaborative ways of working, of sharing, of cultural exchange and friendship, and of rich learning. There is a strong sense of equality within the program through the access to venue, resources and materials as well as intellectual property.

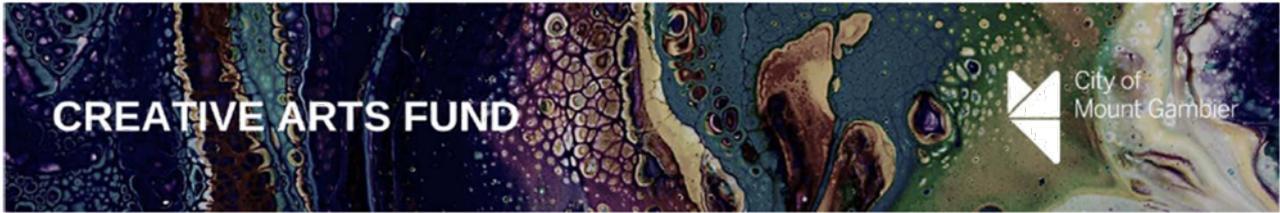
In terms of the public artwork, we aim to create an exciting and engaging piece that will be encountered by local citizens in an everyday location of Mount Gambier, and become a high-impact, semi-permanent 'beacon' installation that is appreciated by locals but also tourists who are attracted from further afield. The artwork itself will be impactful on first glance, but by delving deeper, the viewer has the opportunity to learn more about the featured local artists and hear stories about them and the project itself. We will utilise QR code technology to incorporate links to an informative webpage which provides an exciting element of interactivity for the general public. We feel that it is important to bring quality artwork out of galleries and into spaces where they can be enjoyed by wider and more varied audiences, and that is our goal with this work.





Do you have public liability insurance?	YES	NO
Where will the project take place?	Workshops to be held at the Committee Room of the Mount Gambier Showgrounds. Public Artwork to be installed at the site of 25B Bay Road, Mount Gambier (Nourish Nook building – south facing wall) .	
Why do you want to do this project?	<div style="border: 1px solid black; padding: 10px;"> <p>As artists and arts educators of over 60 combined years experience, we have seen the huge benefits which can be gained by working collaboratively toward a shared artistic goal.</p> <p>We are a part of an inspired local arts community in Mount Gambier through not only our established networks such as the Life Drawing Mount Gambier group that we facilitate, but through a supportive business community, our educational communities, the Riddoch Art Gallery and Studio, and our own friendship groups. We therefore feel that we have a lot to offer in terms of our skills and available networks, and want to share this with our fellow artists. We see huge potential in bringing artists together to share ideas, knowledge and skills, for wellbeing and for an improved sense of belonging and of community. We get excited about facilitating shared learning opportunities and in the idea of getting ourselves and others out of isolation to collaborate on new work.</p> <p>Seeing new public artwork pop up around Mount Gambier is exciting, and the way that it draws people in from further afield is wonderful for our recognition as a thriving and vibrant artistic destination. Working on this type of public project is also fantastic for our own skill development as artists and in building on our own experience of course, and we would be thrilled to be able to showcase our abilities on this large stage, and provide a service to our local community.</p> </div>	

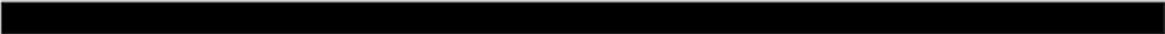
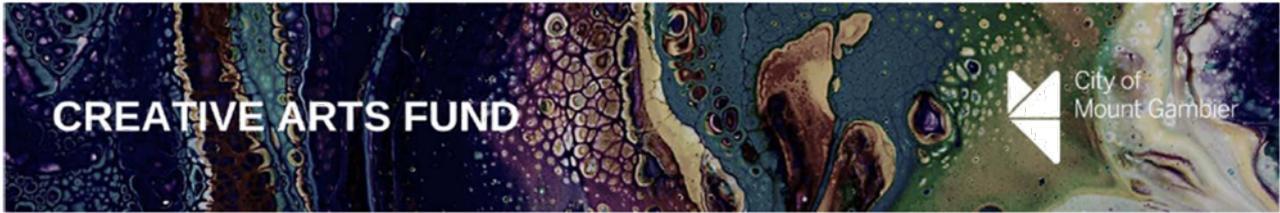




PROJECT INCOME	AMOUNT \$	CASH \$	IN KIND \$
Support income – list the name of any organisation contributing to the project.			
Earned income – if applicable, list source, e.g. cost to participants.			
Amount requested from the City of Mount Gambier	17,000		
TOTAL INCOME	\$ 17,000		

PROJECT COSTS Please provide a breakdown of expenses under each category.	TOTAL COSTS \$	AMOUNT FROM COUNCIL \$
Artist Fees – fee for artist/s producing work (this includes the individual/group applying for the grant if they are the primary makers) April Hague (Co-actitation of workshops, Artistic Direction and Project Management)	\$3500.00	
Jane Van Eeten (workshop co-facilitation x 6 full days @ \$330 per day)	\$1980.00	
Kate Hill (Professional Photography fee x 17 hours. High-resolution images.)	\$2100.00	
Leigh Howlett – web site development for project, and secure QR coding of final installation.	\$1020.00	
Administration Communication between group members (emailing of newsletters and agendas, Zoom meetings). \$50 per hour x 12 hours	\$600.00	
Website Domain Registration for 2 years	95.00	
Web Hosting for 2 years (via Leigh Howlett)	480.00	





Production		
Hire of Committee Room (six full days) @ \$110.00 a day	660.00	
Bond for hall hire (refundable)	200.00	
Professional Scanning Services for A1 Pasteup works from Prolab Adelaide. 10 x \$200. Each original painting to be scanned in high-resolution for print.	2000.00	
Printing of A1 pasteup works (UV safe) at Snap Printing, Unley. \$100 x 10	1000.00	
Professional painter/wallpaper installer (Chris Williams to apply pasteups) (10 hours labour)	800.00	
Freight – sending paintings to Adelaide (return) for scanning and printing (this quote can vary slightly)	200.00	
Equipment/materials – list components.		
Pencils, erasers, sharpeners etc	30.00	
Paint and brushes (Premier Art Supplies) - Matisse Acrylic and 5 quality brushes per artist of varying sizes.	1580.37	
Strawboard x 30 @ 8.00	240.00	
Gesso Primer x 2 @ 50.00	100.00	
Marketing and promotion – list components. Site photography of finished installation. High-resolution images suitable for editorial).	300.00	
Insurance costs – check with your insurer whether your existing coverage extends to the activities of this project. Included in existing cover for April Hague		
Other – e.g. ongoing maintenance. Development Approval Application	\$177.00	
TOTAL EXPENDITURE	\$ 17,000	\$



Mock-up Design – this artist’s impression features examples of previous portrait works by *Jennie Matthews* (image 5), *April Hague* (Image 1,2,and 4) and *Jane Van Eeten* (image 3). Our proposal is to incorporate ten portrait posters in the final installation, above the five which are pictured below. This image provides an idea of the size and quality of the display. Examples of artwork by the remaining participants are featured below.



**Example of previous works by Angela Hann
Member of Life Drawing Mt Gambier**



Top Left: 'Pears'- charcoal and pastel.
Bottom Left: 'Woman'- graphite pencil, chalk and ink.
Right: 'Freedom'- acrylic.



Examples of previous works by Sally O'Connor

Member of Gallery 54, Penola, Thumbprint Incorporated, and Life Drawing Mt Gambier



"Lobster Portrait – Jasus Eyeview"
Acrylic on Canvas, 50 x 50cm
(left)

"My Waratah"
Charcoal and Pencil



"Black and White Fish"
Linocut



Previous works by Bianca Richardson
Graphic Designer, Riddoch Shop artist, Member of Life Drawing Mount Gambier

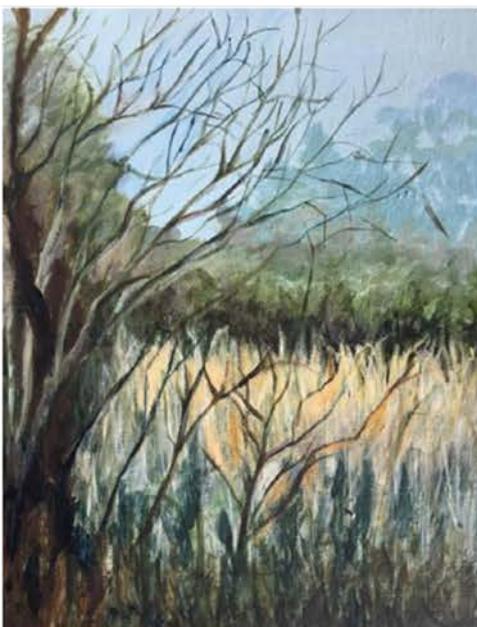


Previous works by Stephanie Yoannidis
(Member of Life Drawing Mount Gambier and Thumbprint Inc)



Left and bottom left : Acrylic on Canvas

Bottom right: Lino Cut



Previous works by Anne Miles

(Renowned local artist, Member of Gallery 54, Life Drawing Mount Gambier and Thumbprint Inc)

"Forest Floor" Linocut



"Forest Ravens" Oil on Canvas



"Persimmons & Tamarillos"
Oil on Canvas



Previous works by Julia Reader – artist and graphic designer



"Gertie Galah"
Watercolour on Paper



"Native Bouquet"
Watercolour on paper



More examples of the some of the selected artists' previous work can be seen on their Instagram Profiles listed below:

april_hague_art (April Hague)

sallyao50 (Sally O'Connor)

j3nni3nan (Jennie Matthews)

justdrawmorebianca (Bianca Richardson)

juliareader_creates (Julia Reader)



CREATIVE ARTS FUND

Applicant: Henry Wolff

ABN: 97376064771

Registered for GST: No

Organisation/Auspicing Body: n/a

Eligibility: Professional artist with ABN

Project Name: Return

Expected duration/completion/display dates:

Stage 1 (residency: research and development): October–December 2021

Stage 2 (creation): January–May 2022

Stage 3 (outcome presentation): June/July 2022

Amount requested: \$26,350

Have you received a grant from Council before: No

Would you accept partial funding: Yes (it is preferred that the project in full be supported from R&D through creation of the work as these stages inform one another. However, if part funding is offered, please prioritise funds towards Stage 2)

Project Summary:

'Return' is a multi-stage project with the opportunity for national exposure of the Mount Gambier region through a major ephemeral public art display. Focussing on themes of place, community, virtue, memory, and imagination this project will involve a residency for research and development, the creation of a moving image/artist film in and around the Mount Gambier area, and an interstate presentation.

Please describe your concept in more detail:

"And I know, I know, I understand, that people are fleeting because they don't come twice. But I do want you to come back to me over and over again." (Lur Alghurabi, 'CARE', 2021).

I am the first in five generations not to have been born or live in Mount Gambier. My mother's family (Kaiser and Rubenkönig) trace their connection to this part of the world back to the early days of the city. While I feel like a stranger to this legacy, I recognise its influence on my values and art practice.



Virtue and ethics are central to my work and are something I explore through articulations of communities in context to place. The project 'Return' that I am requesting funding for is a multi-stage, community engaged, residency and moving image/artist film project.

I am one of two feature artists for the 2022 Gertrude Street Projection Festival (VIC). 'Return' will be presented as a large-scale projection onto a building façade. Works in this festival have an average audience stat of 6000+, which will mean significant national exposure for the project, the sites filmed in Mt Gambier and the people that become involved with the work. I would also like to discuss options for co-presentation with an outdoor projection at the Riddoch/Cave Garden.

'Return' will position viewers as implicit in the exploration and search to understand (and even love) Mount Gambier and the values of regional communities. It will represent a consideration of physical return in context to the slippages that exist in return to place through memory or imagination. This meeting point of reality and constructed worlds will unpack what drives connection in regional communities and how we make space for diversity.

Stage 1: Residency; research and development (Oct-Dec 2021)

- Undertake a residency that is embedded in community engagement/consultation in Mount Gambier for essential research, experimentation, and development of the project.
- Be accompanied by fellow artist, ongoing collaborator, and past resident of Mount Gambier: Ida Sophia.
- Present group workshop/s towards the research and development of the work: To ensure empathy in the pursuit and articulation of a community, people or place I employ modes of anthropological research and development. Group workshops have been a significant means for me to engage and bring together diverse sections of communities to explore themes on care, love and more. Please refer to content on 'CARE workshops' in support material for more information.
- Identify sites for filming.
- Identify narratives and people for collaboration with the project.

Stage 2: Creation (Jan-May 2022)

- Undertake the creation of the moving image/artist film.
- In Mount Gambier:
 - Filming with a videographer and small production team;
 - Collaboration with people as performers/subjects;
 - Working with the poet Lur Alghurabi to create a script/dialogue;
 - Recording/creating the soundscape and dialogue



- Post edit:
 - Editing of the sequence and imagery;
 - Colour grade by a Melbourne colour specialist, Peter Hatzipavlis, who works on projects with some of Australia's most significant artists.
- Included is time with my ongoing mentors; Hoda Afshar and Eugenia Lim.

The supporting documentation presents indicative works to articulate potential outcomes. My past project 'CARE' is the most comparable work, with a workshop built into development, a similar creative team, and an exceptional standard of outcome. The project 'Sibling', having been identified as one of the 125 most exciting works in the world, illustrates how my projects can go on to inter/national acclaim.

Describe how your project aligns with the City of Mount Gambier key goals:

This project activates several of the City of Mount Gambier's key goals as identified for the Creative Arts Fund:

- The work across all stages will encourage and value togetherness, interaction, and an understanding of what it means to be part of such a rich and vibrant regional community.
- As community engagement is central to my practice and having a preference towards working with everyday people as performer/collaborators (rather than those with training in movement); it means that my projects encourage an intersection between the arts and other parts of community. My projects foster participation with the arts and community to explore ethical considerations and our connection to one another.
- At the heart of many of my projects is a call to difference across culture, ethnicity, lifestyle, sexuality, values, and practice. This articulation of diversity and of difference is a celebration of how space for varying narratives, experience and knowledge strengthens communities.
- Recognising that I approach the Mount Gambier region as an inheritor of colonial privilege, and as this project will respond to community and place, appropriate recognition and respect will be made to acknowledge the significance of the Boandik/Bungandij and First Nation people and culture of the region. Any inclusion will be developed with consultation and in the intent of meaningful, non-performative outcomes.
- This project will activate people's engagement with public art in a different way. By integrating community into the process of research and development through to creation of public works, it makes visible modes of making and fosters a prioritisation of process alongside outcome. There is also the hope that there can be negotiated a dual presentation of the work, with 'Return' available for viewing in Mount Gambier while it is available in Melbourne.

Alongside activating key goals, the project will also:



- Stimulate cultural and artistic exchange within the Mount Gambier community through the implementation of group workshops as part of Stage 1: Residency.
- This project will also stimulate this exchange and the link between professional artists and the Mount Gambier community through capacity building and exposure of local practitioners to 'imported' talent of the highest order and experience (please refer to attached biographies). This exposure can extend to informal mentoring for local practitioners, relationship building with inter/national artists and the opportunity for involvement with small scale production.
- The presentation of the work in a national festival, as a work from one of the festival's two feature artists, will position the culture of Mount Gambier alongside projects by a variety of significant national practitioners. While it can't be estimated the tourism impact of this, one would assume that such exposure to an audience of 6000+ would create a positive drive towards experiencing the region.
- As can be identified by past works, my practice looks towards intimate and ephemeral means to engage with the public, whether through group interaction or the impermanent nature of film presentation. However, through this intimacy I have produced projects that harness soft power for high impact outcomes that generate meaningful engagement with ideas and the arts.

Do you have public liability insurance: Yes (up to \$20 million).

Where will the project take place:

Stage 1:

Mount Gambier and surrounding areas.

Stage 2:

Creation of cinematic material of work: Mount Gambier and surrounding areas.

Post-editing: Adelaide and Melbourne.

Stage 3:

Gertrude Street, Melbourne (confirmed).

Riddoch/Cave Garden (unconfirmed).

Why do you want to do this project:

It is only recently that I have come to understand more about the history my family has with the Mount Gambier area. This has happened after being invited to visit the area by someone close to me. I couldn't shake the sense of familiarity to a place I had only briefly visited as a child. After returning to Adelaide I asked my mother how much of my childhood growing up in the Adelaide Hills and the Barossa Valley had been



defined by her experience of growing up in Mount Gambier – and she shared that subconsciously these were expressions of a way of living that she had inherited.

The reason I want to do this project is the result of this searching for what it is that drives my values. A want to know what underpins my experience and being. It is in hope that this visual articulation of the search and exploration of a place in the world that I vicariously inherit so much of myself from (whilst feeling like an outsider) might encourage others to consider their own relationship to place, history and one another.

Budget

Stage 1: Residency; research and development (Oct-Dec 2021)

Income	Amount \$AUD	Expenditure		Amount \$AUD		Creative Arts Fund
Own contribution	\$500.00	Salaries and Fees	Artist Fee: Henry Wolff	\$1,000.00		\$1,000.00
In-kind (accomm. and per diems)	\$2000.00		Artist Fee: Ida Sophia	\$1,000.00		\$1,000.00
			Workshop instructor (movement & mindfulness)	\$500.00		\$500.00
			Photographer (documentation)	\$800.00		\$800.00
				\$3,300.00		\$3,300.00
		Travel & Accom.	Airfares and vehicle allowance (2 x people)	\$2,000.00		\$2,000.00
			Accommodation allowance (2 x people)	\$2,500.00		
				\$4,000.00		\$2,000.00
		Other	Materials	\$2,000.00		\$2,000.00
			Per diems (2 x people)	\$1,500.00		\$1,000.00
				\$3,500.00		\$3,000.00
Total Income	\$2,500.00		Total Expenditure	\$10,800.00	Amount requested	\$8,300.00



Stage 2: Creation (Jan-May 2022)

Priority to fund

Income	Amount \$AUD	Expenditure	Amount \$AUD	Creative Arts Fund
Gertrude Street Projection Festival	\$1,000.00	Salaries and Fees	Artist Fee: Henry Wolff	\$3,000.00
In-kind (accomm. and per diems)	\$2500.00		Videographer (inc. equipment hire)	\$4,000.00
In-kind (editing)	\$5,000.00		Sound Designer	\$500.00
			Shoot staff/ production assistant/ gaffer	\$650.00
			Performer Artist Fees	\$1,500.00
			Colourist	\$3,000.00
			Writer/ poet	\$1,000.00
			Video editing	\$5,000.00
			\$18,650.00	\$13,650.00
		Mentoring	Mentoring sessions with Hoda Afshar and Eugenia Lim	\$2,000.00
			\$2,000.00	\$2,000.00
		Travel & Accom.	Airfares and vehicle allowance	\$1,500.00
			Accommodation allowance	\$2,500.00
			\$4,000.00	\$1,500.00
		Other	Shoot incidental costs (eg catering)	\$500.00
			Props and costuming	\$400.00
			\$900.00	\$900.00
Total Income	\$8,500.00		Total Expenditure	\$26,550.00
				Amount requested
				\$18,050.00

	Total Income	Total Expenditure	Amount Requested from Creative Arts Fund
Stage 1	\$2,500.00	\$10,800.00	\$8,300.00
Stage 2	\$8,500.00	\$26,550.00	\$18,050.00
TOTAL	\$11,000.00	\$37,350.00	\$26,350.00

Contact person: Henry Wolff



Position: Artist

Email: henry_wolff@outlook.com

Relevant links:

Artist's website: <https://henrywolff.net/>

Artist's social media (Instagram): https://www.instagram.com/henry__wolff/

Gertrude Street Projection Festival: <https://www.gspf.com.au/>

Included attachments:

- Henry Wolff CV
- Previous works as indicative for both Stages 1&2
- Design mock-up
- Collaborator biographies
- Letters of support and confirmation



Henry Wolff

Exploring the exchange between empathy and objectivity in imaging the human figure, Henry Wolff's practice navigates the processes of relationship building and human connection. Their work contemplates the impact of social structures on the ongoing construction of identity, and through moving image, photography and performance, they position intuitive knowledge alongside gestural language as mechanisms for articulating; visibility, trust, vulnerability and support.

They performed at the Art Gallery of South Australia with Melbourne collective APHIDS for the 2020 *Adelaide Biennial of Australian Art: Monster Theatres*; their work *Sibling* was identified as one of the 125 most exciting artworks from around the world by Aesthetica Art Magazine (UK) which resulted in the work being presented online with their *Future Now* symposium (2021) and published in their *Future Now* anthology (2021); They are fine print magazine's second *pause~play* digital commission (2021) which led to the creation and presentation of the work *CARE*; Henry's practice was profiled as an Australian artist to watch by Joanna Kitto in the *Undiscovered* issue of Art Collector (2021); and they exhibit works in galleries, public spaces and online across Australia and inter/nationally.

Henry is mentored by leading Australian artists Hoda Afshar and Eugenia Lim (2019-ongoing). Through this relationship they have developed and refined their practice, and engaged in projects with each mentor, including; *Easy Riders* with Eugenia Lim and APHIDS at MPavilion (2019) and *Agonistes* with Hoda Afshar for PHOTO2021.

henry_wolff@outlook.com

Selected Exhibitions and Projects

PHOTO 2022 (VIC)
CARE
2022

Gertrude Street Projection Festival (VIC):
Feature artist
2022

Woollahra Gallery (NSW)
Sibling
2022

fine print magazine, pause ~ play:
Second major digital commission
CARE
August (SALA) 2021

Aesthetica Art Magazine (UK),
Future Now symposium
Exhibiting artist
May-June 2021

Aesthetic Art Magazine (UK),
Featured as one of the top 125 artists
globally in their *Future Now* Anthology
2021

Art Collector Magazine (AUS):
Featured in *Undiscovered* issue
with text by Joanna Kitto
April 2021

Post Office Projects
CARE research, development
& movement workshop
March 2021

praxis ARTSPACE
Group exhibition: *Presence II*
Kin and *Sibling*
March 2021

Bus Projects (VIC)
Bus TV,
Ourselves
September 2020

Adelaide Festival Centre,
external screens
Sibling
June-July 2020

Adelaide Biennial of Australian Art:
Monster Theatres
HOWL by APHIDS,
presented by AGSA, RCC & Vitalstatistix
Performer/collaborator
March 2020

Hoda Afshar, Gertrude Contemporary (VIC)
Studio Assistant for PHOTO 2021 project,
Agonistes
March 2020

henrywolff.net



Henry Wolff



henry_wolff@outlook.com

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Henry Wolff



henry_wolff@outlook.com

'CARE', 2021.

Single channel moving image with audio. 16 minutes.

Featuring Lur Alghurabi, Jingwei Bu, Jamilla Hujale, Erykah Jennette, Heidi Kenyon, Indigo Kenyon, Iris Kenyon, Ingrid Wolff and Mary-Anne Wolff
Director, editing and performer: Henry Wolff

Videographer: Jai McGregor.

Colour grade: Peter Hatzipavlis, Final Grade.

Poet: Lur Alghurabi.

Sound design: Jesse Budel

Commissioned by fine print magazine for pause--play.

Supported by the government of South Australia through Arts South Australia.

View the work and accompanying essay written by two UK academics/philosophers, Michael Newell & Eleen Deprez:

<https://www.fineprintmagazine.com/care>

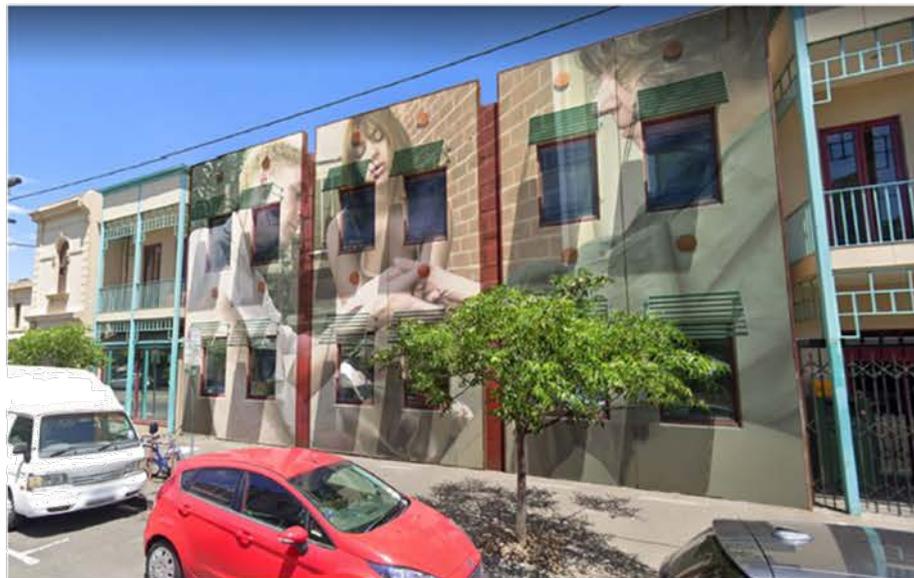
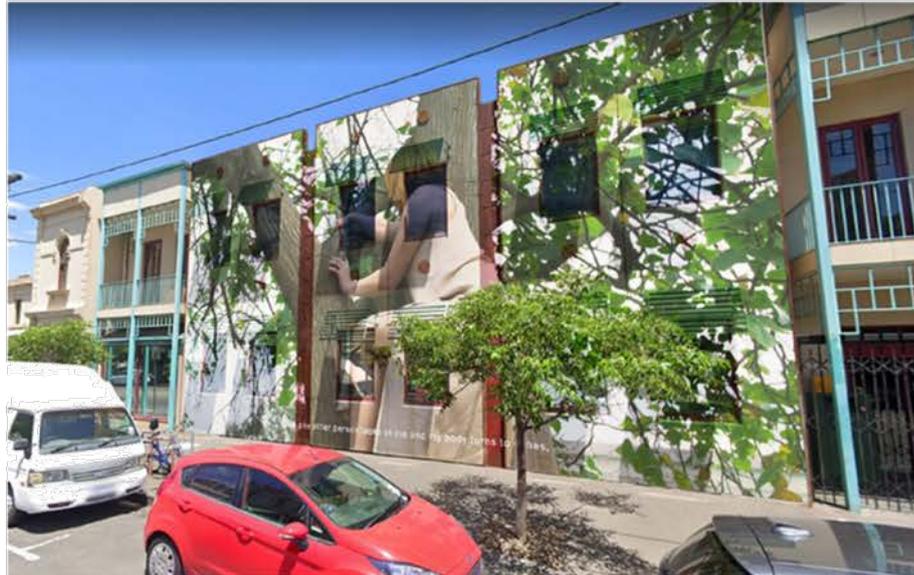
Listen to the SALA podcast where Henry Wolff discusses this work in context to their practice: <https://salafestival.podbean.com/e/artist-interview-henry-wolff/>

henrywolff.net



Henry Wolff

Design mock-up: Gertrude Street, Victoria (confirmed)



henry_wolff@outlook.com

This building has been requested for use awaiting confirmation from the Gertrude Street Projection Festival team. All costs and logistics of install and projection are coordinated by the festival.

This mock-up features indicative imagery from the project 'CARE'.

henrywolff.net



Henry Wolff

Design mock-up: Riddoch and Cave Garden (unconfirmed)



henry_wolff@outlook.com



henrywolff.net

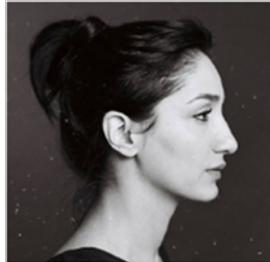
For consideration of a co-presentation of 'Return' in Mount Gambier while the work is on display in Victoria.

This mock-up features indicative imagery from the project 'CARE'.



Henry Wolff

Confirmed collaborator biographies



Hoda Afshar was born in Tehran, Iran (1983), and is now based in Naarm (Melbourne), Australia. She completed a Bachelor's degree in Fine Art- Photography in Tehran, and her Ph.D. thesis in Creative Arts at Curtin University. Hoda began her career as a documentary photographer in Iran in 2005, and since 2007 she has been living in Australia where she practices as a visual artist and also lectures in photography and fine art. Hoda is represented by Milani Gallery in Brisbane, Australia.

Through her art practice, Hoda explores the nature and possibilities of documentary image-making. Working across photography and moving-image, she considers the representation of gender, marginality, and displacement. In her work, she employs processes that disrupt traditional image-making practices, play with the presentation of imagery, or merge aspects of conceptual, staged, and documentary photography.

Website: <https://www.hodaafshar.com/>



Lur Alghurabi is an Iraqi and Australian writer, poet and playwright. In 2017 she won the Scribe Nonfiction Prize for Writers under 30, and was shortlisted for the Deborah Cass Prize for Migrant Writers. Her work has been widely published in Australia and the US. She has a Master's degree in Creative Writing from the University of Oxford.



Peter Hatzipavlis is Artistic Director, Colourist and Master Fine Art Printer behind Final Grade. Classically trained as a Fine Artist specialising in photography and film, Peter has over 30 years industry experience. During this time Peter has collaborated with local and international artists.



Eugenia Lim is an Australian artist of Chinese-Singaporean descent who works across video, performance and installation to explore how national identities cut, divide and bond our globalised world. Lim has exhibited, screened or performed at the Tate Modern, LOOP Barcelona, FIVA (Buenos Aires), Recon-temporary (Turin), Kassel Dokfest, Museum of Contemporary art (Syd), Dark MOFO, ACCA, Melbourne Festival, Next Wave, ACMI, FACT Liverpool and EXIS (Seoul). She has been artist-in-residence with the Experimental Television Centre (NY),

henry_wolff@outlook.com

henrywolff.net



Henry Wolff

Bundanon Trust, the Robin Boyd Foundation and 4A Beijing Studio. She is a 2018-20 Gertrude Contemporary studio artist and since 2019, is co-director (with Lara Thoms and Mish Grigor) of 26-year-old artistic company APHIDS. Lim co-founded temporal art collective Tape Projects, CHANNELS Festival and co-wrote/hosts Video Becomes Us (ABC iView), an artist-made TV show. She teaches at both RMIT and the Victorian College of the Arts where she is a current Senior Industry Fellow and a Centre of Visual Art (CoVA) Fellow, respectively. Eugenia Lim is represented by STATION, Melbourne and Sydney.

Website: <https://www.eugenialim.com/>



Jai McGregor has a background in Film Production and Visual Effects, Jai specializes in capturing dynamic engaging images which communicate clearly to an audience.

He is strongly versed in Live Streaming Production, Commercial Film and Corporate Video. Jai understands the importance of communicating the client's vision throughout the duration of the project from start to finish.



Eleanor Scicchitano's curatorial practice commonly involves working with artists to explore identity and the body, and the way in which the body is used as a vehicle in contemporary art to challenge and explore who they are. In 2017 she presented I'm a feminist but... at Praxis Artspace, Adelaide, as part of FRAN Fest 2017. It was represented in the Walkway Gallery, Bordertown in 2018. She has previously curated exhibitions at the Contemporary Art Centre of South Australia, the Australia Experimental Art Foundation, Canberra Contemporary Art Space, FELTspace ARI and Artbank, Sydney.

Eleanor Scicchitano is the curator of the 2022 Gertrude Street Projection Festival.

Website: <https://realcuratorswearblack.com/>



Ida Sophia (b. 1989) is an Adelaide-based artist whose practice is focused on durational live art, participatory performance and sculpture. Through her work, Ida explores and facilitates our human need for ritual, contemplation and completion, often by slowing down the dilution of ceremony.

Website: <https://www.idasophia.art/>

henry_wolff@outlook.com

henrywolff.net



Henry Wolff



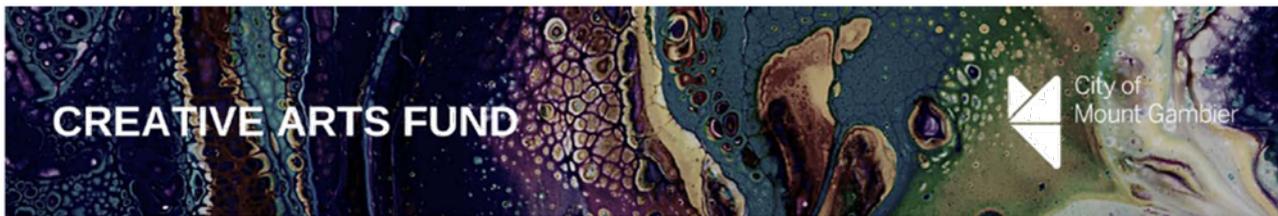
Ingrid Wolff is a professional hair dresser and ongoing collaborator. She has been involved either in front or behind the camera across all of Henry Wolff's major works.

Ingrid is an invaluable resource to the artist as a source of honest critique and historical knowledge of Henry's practice.

henry_wolff@outlook.com

henrywolff.net

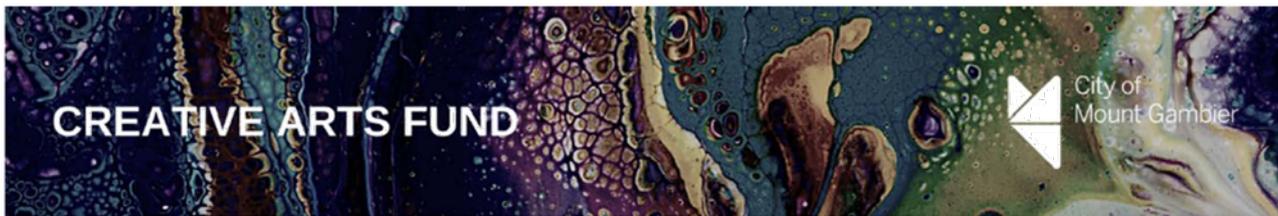




SECTION 1 - INFORMATION ABOUT YOUR PROJECT

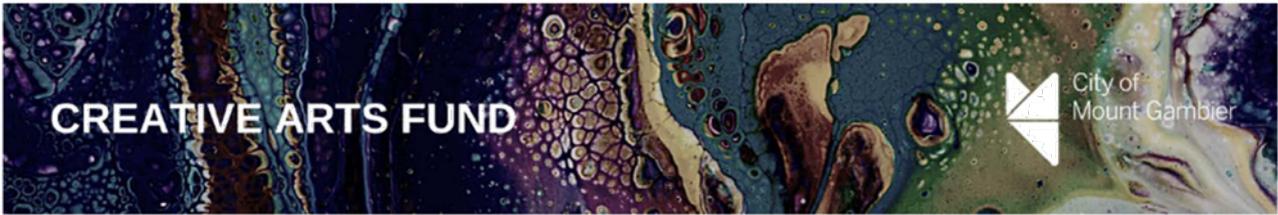
Applicant	The Mount Gambier Theatre Group	
ABN	81 814 181 841	
Registered for GST?	<input type="radio"/> YES	<input checked="" type="radio"/> NO
Organisation / Auspicing Body	The Mount Gambier Theatre Group	
Eligibility	<input checked="" type="radio"/> Incorporated community group	
	<input type="radio"/> Unincorporated group auspiced by an incorporated association	
	<input type="radio"/> Not-for-profit organisation limited by guarantee	
	<input type="radio"/> Professional artist with ABN	
Project Name	The Mount Gambier Theatre Group	
Expected duration/completion/display dates	20th of November, 2021, 10am - 4pm	
Amount requested	\$ 5,000	
Have you received a grant from Council before?	<input type="radio"/> YES	<input checked="" type="radio"/> NO
Would you accept partial funding?	<input checked="" type="radio"/> YES	<input type="radio"/> NO
Project Summary (60 words or less)	We hope to produce a work of live art that depicts scenes from "Alice in Wonderland". We will have have actors dressed in character sitting amongst various sets. The general public will have the opportunity to meet the beloved characters and enter the scenes themselves. This event will be free and targeted to people of all ages, although we expect it will be most exciting for families.	





<p>Please describe your concept in more detail. Include the following (if/as relevant): planning and execution, timelines, target audiences, promotion, venues, expected attendance, intended outcomes. (200-500 words)</p>	<p>We are currently in rehearsals for “Alice in Wonderland: The Panto!”, but we want to do more with the cast and crew than just presenting the pantomime in December. We have planned and designed a live, interactive piece of art to display at the Cave Gardens that is free for the public to enjoy. This piece of live art will see our cast dress in character and position themselves amongst sets and props that depict various scenes from Alice in Wonderland. The public will then get the chance to become part of the art by sitting amongst the scenes and taking photos as keepsakes. We believe this would be a fun family event, that people of all ages to enter the world of Wonderland and experience the company of the much beloved characters. We also want to include an interactive croquet scene where people can play a game of croquet – flamingo mallets and all! We want to host this display in the Cave Gardens on a Saturday morning in November and hope to work alongside the weekly Farmers Market to produce an inter-community group event.</p>
<p>Describe how your project aligns with the City of Mount Gambier key goals (200-500 words):</p> <ul style="list-style-type: none"> • Supporting community events and programs that bring people together, encourage interaction and promote a sense of community. • Providing services, programs and facilities for the community to participate in a broad range of arts and cultural activities. • Celebrating our cultural diversity. • Celebration of Boandik and/or Aboriginal and Torres Strait Islander Culture* • A City brought to life with public art. <p><small>*Any project depicting Aboriginal and Torres Strait Islander culture must demonstrate appropriate engagement or connection to this community. Please discuss with Arts, Culture and Development Officer Serena Wong prior to submission.</small></p>	<p>The aim of this live and interactive art installation is to engage members of the public in a free morning of theatre and fun. As a not-for-profit organisation, we are limited in what we can offer in our regular productions. Our only source of income is our membership fees which only just cover our yearly insurance fees. To hire the theatre and build and create sets and costumes of our productions, we must charge our audiences a fee. Any profits are put towards continuing our weekly workshops. In saying this, a goal of the Mount Gambier Theatre Group Committee is to present free shows to the people of Mount Gambier, as we believe everyone has the right to enjoy art, not just those who can pay. We have been able to present small performances at the Rail Lands Amphitheatre, but we aspire to produce something on a larger scale that is still free for the community to experience. A grant like this will allow us to do that.</p> <p>The Cave Gardens is the heart of the Mount Gambier community, and we believe it would look incredible dressed up as Wonderland. Alice in Wonderland is a timeless story and is one that people of all ages love and adore. We want to recreate the love and excitement</p>





<p>Do you have public liability insurance?</p>	<p><input checked="" type="radio"/> YES</p>	<p><input type="radio"/> NO</p>
<p>Where will the project take place?</p>	<p>The Cave Gardens</p>	
<p>Why do you want to do this project?</p>	<p>Due to COVID19 we have seen the performing arts shut down across the world, and the Mount Gambier Theatre Group finds itself in a lucky position where we can still rehearse and perform. We want to celebrate this by bringing people together to experience art. We believe art is most appreciated and enjoyable when one is a part of it. We believe that the people of Mount Gambier would enjoy stepping into Wonderland, and that our current members will love to bring art alive in the Cave Gardens. As a not-for-profit community group we rely almost solely on the money made from tickets sold at our productions. It is a goal of our committee to create something to perform that is free for all of Mount Gambier to enjoy.</p>	



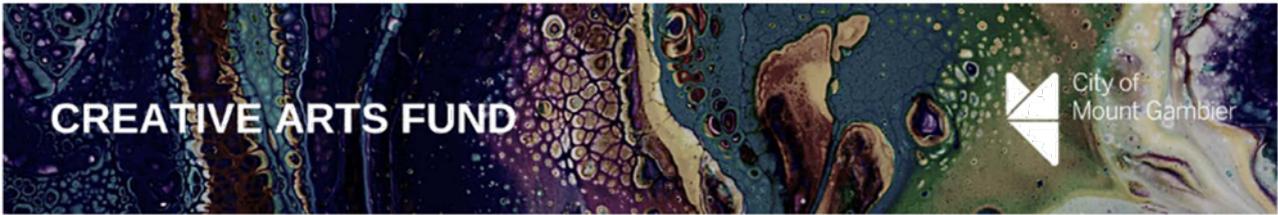


SECTION 2 - YOUR PROJECT BUDGET (GST INCLUSIVE)

PROJECT INCOME	AMOUNT \$	CASH \$	IN KIND \$
Support income – list the name of any organisation contributing to the project.			
Earned income – if applicable, list source, e.g. cost to participants.			
Amount requested from the City of Mount Gambier			
TOTAL INCOME	\$ n/a	n/a	n/a

PROJECT COSTS Please provide a breakdown of expenses under each category.	TOTAL COSTS \$	AMOUNT FROM COUNCIL \$
Artist Fees – fee for artist/s producing work (this includes the individual/group applying for the grant if they are the primary makers)	Volunteered time	n/a
Administration	n/a	n/a
Production	Lighting Hire: \$500	\$500
Freight	Trailer Hire: \$200	\$200
Equipment/materials – list components.	Sets: \$2,050 Costumes: \$1,750	\$3,800
Marketing and promotion – list components.	\$500 (social media, newspaper, posters)	\$500
Insurance costs – check with your insurer whether your existing coverage extends to the activities of this project.	Current insurance covers	n/a
Other – e.g. ongoing maintenance.	n/a	n/a
TOTAL EXPENDITURE	\$ 5,000	\$ 5,000





CONTACT INFORMATION*

Contact Person	<input type="radio"/> Mr <input type="radio"/> Mrs <input checked="" type="radio"/> Miss <input type="radio"/> Ms <input type="radio"/> Dr
	Shekinah Horsburgh
Position	Committee Member, co-director of project
Mobile	0427744504
Email	mountgambiertheatregroup@gmail.com

***The above contact details will not published within a Council agenda.*

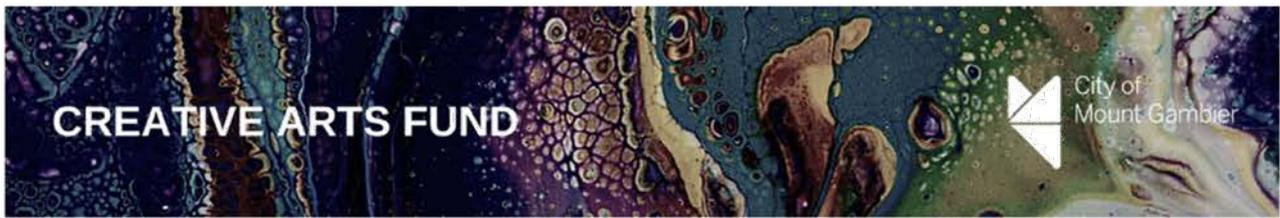
In submitting this application, I certify that, to the best of my knowledge, the statements in this application are true and I have read and I understand the City of Mount Gambier Creative Arts Fund Program Guidelines.

I acknowledge that the City of Mount Gambier cannot guarantee funding for any application.

If the grant is successful, I agree to acknowledge the contribution and support of the City of Mount Gambier in our publicity, including all media, literature and promotional activities relating to the project, as well as in speeches during the course of any event. I also agree to submit the required acquittal form, as well as two digital photographs relating to my project, that can be used by the City of Mount Gambier for promotional purposes, by the due date.

Applications may be lodged at the Council Office, Civic Centre, 10 Watson Terrace, posted to PO Box 56, Mount Gambier SA 5290 or emailed to city@mountgambier.sa.gov.au but must be received by Council by 5:00pm on Monday, 6 September 2021.





SECTION 4 - APPLICATION CHECKLIST

I have attached a copy of the following supporting documents:

- relevant CV's;
- examples of previous work;
- design or mock-up of proposed work; and



The Mount Gambier Theatre Group Inc.

About Us

The Mount Gambier Theatre Group Inc. is a not-for-profit community organisation that aims to get people of all ages involved in local theatre. Each year we put on quality productions for the public as well as running weekly workshops for kids, teenagers, and adults, which is run by various members of the group. Based at the Wehl Street Theatre, our group prides ourselves on being friendly, inclusive, and a place where people can build their confidence and creativity. We have been around since 1953 and have put on countless community productions. We are currently in the process of rehearsing one of our biggest shows yet; "Alice in Wonderland: The Panto!".

The people of the Mount Gambier Theatre Group are a diverse and inclusive bunch, being made of people with various disabilities, religions, and cultures. Many of our new members have just recently moved into town and joined our group to make friends and connections in their new home. We see people young and old laughing together, with mutual respect. Many of our old folks have taken the young ones under their wing, mentoring them on their various theatre and life skills. We also provide leadership opportunities for all members as we have a proactive committee and internally run workshops.

Previous Work

The Mount Gambier Theatre Group has staged over 300 shows! Here is a list of our most recent major productions.

2021 - *Crooked* (directed by Tara Gladigau, Shekinah Horsburgh + Eliza Suggate)

2019 - *Robin Hoods and The Babes in The Woods* - Pantomime (directed by Abby Ross)

2019 - *Pride and Secrets* (written and directed by Harley Austin)

2018 - *Return of the Cheryl* (written and directed by Stephen Rochow)

2018 - *The Lesson* by Eugene Ionesco (directed by Harley Austin)

2018 - *Book of the Month* (directed by Cathy Rochow)

2017 - *The Old People Are Revolting* (directed by Heather Doman)

2017 - *The Removalists* by David Williamson (directed by Ethan Baker)

2017 - *Ted Best* (written and directed by Stephen Rochow)

2016 - *The Pay-Off* (directed by Cathy Rochow)

2015 - *Murdered to Death* (directed by Tim Rochow)



Project Description and Goals

We are currently in rehearsals for "Alice in Wonderland: The Pantomime", but we want to do more with the cast and crew than just presenting the pantomime in December. We have planned and designed a live, interactive piece of art to display at the Cave Gardens that is free for the public to enjoy. This piece of live art will see our cast dress in character and position themselves amongst sets and props that depict various scenes from Alice in Wonderland. The public will then get the chance to become part of the art by sitting amongst the scenes and taking photos as keepsakes. We believe this would be a fun family event, that people of all ages can enter the world of Wonderland and experience the company of the much beloved characters. We also want to include an interactive croquet scene where people can play a game of croquet – flamingo mallets and all! We want to host this display in the Cave Gardens on a Saturday morning in November and hope to work alongside the weekly Farmers Market to produce an inter-community group event.

The aim of this live and interactive art installation is to engage members of the public in a free morning of theatre and fun. As a not-for-profit organisation, we are limited in what we can offer in our regular productions. Our only source of income is our membership fees which only just cover our yearly insurance fees. To hire the theatre and build and create sets and costumes for our productions, we must charge our audiences a fee. Any profits are put towards continuing our weekly workshops. In saying this, a goal of the Mount Gambier Theatre Group Committee is to present free shows to the people of Mount Gambier, as we believe everyone has the right to enjoy art, not just those who can pay. We have been able to present small performances at the Rail Lands Amphitheatre, but we aspire to produce something on a larger scale that is still free for the community to experience. A grant like this will allow us to do that.

The Cave Gardens is the heart of the Mount Gambier community, and we believe it would look incredible dressed up as Wonderland. Alice in Wonderland is a timeless story and is one that people of all ages love and adore. We want to recreate the love and excitement people feel when watching the movie or reading the book by allowing them to enter Wonderland and meet the classic characters.

The Mount Gambier Theatre Group is lucky enough to be made up of dozens of people who love to build and create. This project will see these people design and build various sets that would make up this live art installation. We are also in the process of reaching out to other people in the wider Mount Gambier community to see if they would like to join the project. We are lucky enough to have various links with other community groups, as well as schools and disability agencies. Because of this we saw the largest amount of people audition than we have seen in any of our previous productions. Over forty people auditioned, most of whom have never been a part of the theatre group before.

We believe theatre and art are most enjoyed when you are a part of it. We want the people of Mount Gambier to not only look at our large piece of art, but to become a part of it. We were inspired by the Illuminate Adelaide's light installation earlier this year, and after seeing everyone taking photos amongst the light art, we believe the people of Mount Gambier would also like to wander into Wonderland.



Detailed Budget

We have based our costings from previous projects we have held before with similar a similar size cast (such as Robin Hood and the Babes in Wood in 2019). We are asking for \$5000

What	Estimated Price
Wonderland Scene	\$800
Sign	\$150
Paint	\$200
Set construction (trees, bushes, mushrooms, rabbit hole, etc)	\$450
Croquet Scene	\$350
Croquet set	\$100
Plastic Flamingos	\$100
Sign	\$150
Hatters Café Scene	\$650
Decorations	\$100
Set construction (flats – background)	\$200
Paint	\$200
Sign	\$150
Misc.	\$250
Costumes	\$1,750
Alice (bought)	\$100
Nanny Lou (bought/made)	\$50
Cheshire Cat (made)	\$100
Mad Hatter (bought/made)	\$100
Queen of Tarts (made)	\$100
King of Tarts (made)	\$50
Queen of Berries (made)	\$100
White Rabbit (bought/made)	\$100
Caterpillar (bought/made)	\$100
Mouse (made)	\$50
Evil Queen (bought)	\$100
Tweedle Dee (bought/made)	\$100
Tweedle Dum (bought/made)	\$100
March Hare (bought/made)	\$50
Mr. Carroll (bought/made)	\$50
Ensemble cast (bought/made)	\$500
Lighting Hire	\$500
Advertisement	\$500
Trailer Hire	\$200
Total	\$5,000





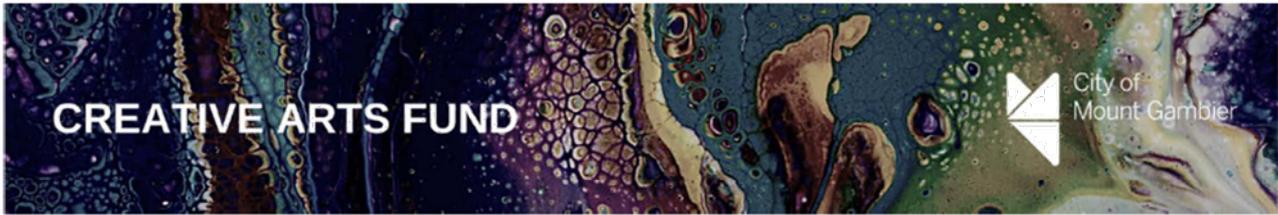
Association

MOUNT GAMBIER THEATRE GROUP INCORPORATED

Extracted from ASIC's database at AEST 11:23:33 on 02/11/2020

Association Summary
Name: MOUNT GAMBIER THEATRE GROUP INCORPORATED
ABN:
Registration Number: A1853
Registered State: South Australia
Registration Date: 12/09/2002
Status: Registered
Type: Associations
Regulator: Office of Consumer & Business Affairs, South Australia

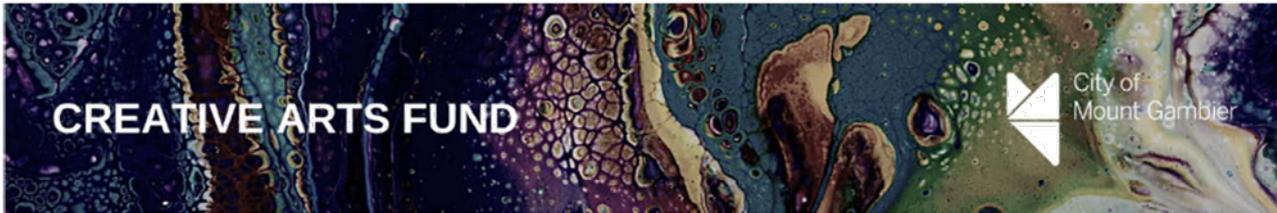




SECTION 1 - INFORMATION ABOUT YOUR PROJECT

Applicant	Yunita Manfrin	
ABN	Applying for an ABN	
Registered for GST?	<input type="radio"/> YES	<input checked="" type="radio"/> NO
Organisation / Auspicing Body		
Eligibility	<input type="radio"/> Incorporated community group	
	<input type="radio"/> Unincorporated group auspiced by an incorporated association	
	<input type="radio"/> Not-for-profit organisation limited by guarantee	
	<input checked="" type="radio"/> Professional artist with ABN	
Project Name	Railway Lands Interactive Walk	
Expected duration/completion/display dates	12 months	
Amount requested	\$	
Have you received a grant from Council before?	<input type="radio"/> YES	<input checked="" type="radio"/> NO
Would you accept partial funding?	<input checked="" type="radio"/> YES	<input type="radio"/> NO
Project Summary (60 words or less)	I propose to use 3 existing structures and sculpture in the railway lands and add animations activated through the Application Eye Jack. This would include an animated train rolling around an artwork that merges into a series of artworks. This would include visual and sound effects, animation on the existing railway track sculpture, the crossing and the auditorium.	





Please describe your concept in more detail. Include the following (if/as relevant): planning and execution, timelines, target audiences, promotion, venues, expected attendance, intended outcomes. (200-500 words)

My concept includes animations constructed using Adobe Software including Photoshop, Illustrator, After Effects and Tiltbrush. Each animation would be activated at a designated point along the walk between Bay Road and Wehl Street at the Railway Lands in Mount Gambier. They would provide a visual guide of location as well as a simple animation.

Planning

The planning stage would include the research and development of the storyboard for the animations. This would be finalised in the first month and then production would take place to create the vector-based, photographic and 3D graphics. Production would be predicted to take up to nine months including the animation and testing, evaluation and troubleshooting would be approximately 2 months. Due to the nature of the product, work can continue even through lockdowns and the only external factor would be the printing of the QR coding and the production of the plinth or vinyl art.

Execution

The animations would be saved at 1920x1020 px to suit most mobile devices set at 72dpi and the animation will be set at 25fps saved as a Gif animation. The trigger QR code could be sitting on a plinth made of metal with a printed plate. The other option is a floor decal with the code printed on it. Animation will operate for 60 seconds approximate at each viewpoint.

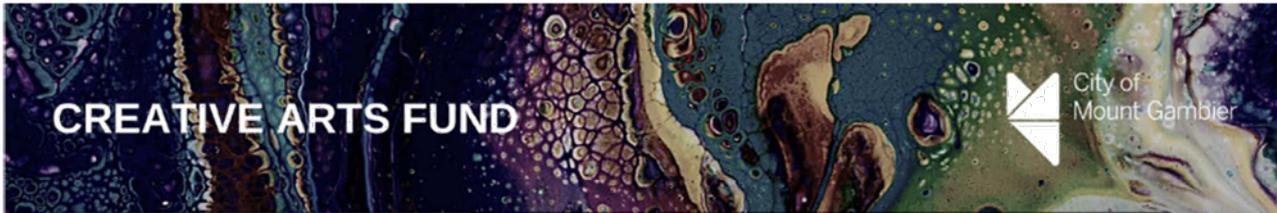
Outcomes

The outcome of this project is to introduce Augmented Reality which is accessible throughout the current Covid19 climate being outside, accessible for recreational use, tourism and as part of a motivator for exercise. Expected attendance licencing through EyeJack for an artist allows 10,000 views a month. It engages the community in using the established public space between Wehl Street and Bay Road introducing a new dimension which could be running at any time of the day and accessible to anyone who has a mobile device.

Promotion

You can screen grab or record experiences at each point and share these through #mountgambierwaylands or the Mount Gambier official tourism sites including www.discovermountgambier.com.au.





Describe how your project aligns with the City of Mount Gambier key goals (200-500 words):

- **Supporting community events and programs that bring people together, encourage interaction and promote a sense of community.**
- **Providing services, programs and facilities for the community to participate in a broad range of arts and cultural activities.**
- **Celebrating our cultural diversity.**
- **Celebration of Boandik and/or Aboriginal and Torres Strait Islander Culture***
- **A City brought to life with public art.**

*Any project depicting Aboriginal and Torres Strait Islander culture must demonstrate appropriate engagement or connection to this community. Please discuss with Arts, Culture and Development Officer Serena Wong prior to submission.

The aim of the project aligns with the key goals by the integration of digital art in a well-established public space. This public art installation will have a minimal impact on existing structure whilst adding to the rich diversity of the area. As mentioned in the Mount Gambier Public Arts Strategy the intention of this is to bring excitement and a different dimension to what is already established whilst still connecting to the community and creating a unique identity. The artwork draws on the cultural diversity of this growing city. There is potential to bring other artist into the project on a larger scale and to grow the project from this prototype.

The QR plinths would be designed to suit what is already in the area and appropriate due to the context of the site as defined in 1.7 of the Public Arts Strategy. The durability of the trigger QR codes would be able to withstand normal Mount Gambier conditions. Storytelling, navigation and information would be literally brought to life through this type of technology.

Similar projects include:

The Social Crew/ EyeJack – The Great Ocean Road
<https://www.eyejack.events/casestudy/great-ocean-road>

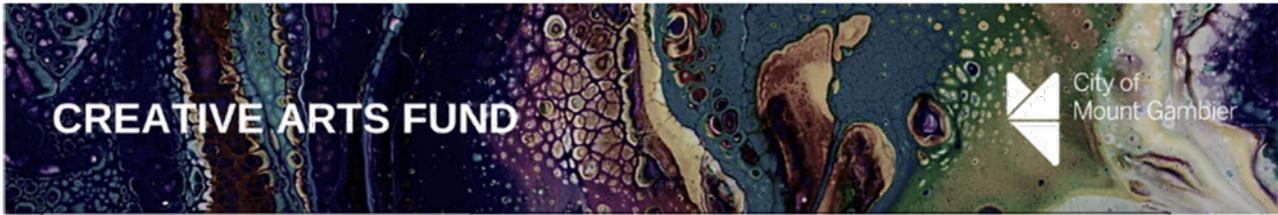


Stories of the Road App



The potential of the project would be to stretch it at different points along the 7.4kms of railway walking track. This could become a fitness motivator as well as a tourist information point. A strong aspect of the design would be the celebration of the arts and how this can be incorporated to be appreciated





whilst serving a purpose. In the medium-term, between two to four years there is potential for activated murals and in the 'paste-up' style similar to artworks already on location at the back of some of the key buildings. Similar that Ballarat's offering involving the 'Ballarat Winter Festival' technology and art is brought into the forefront during a traditionally quiet visitor period.

Ballarat Winter Festival

Case Study

EyeJack took an immersive art experience to the City of Ballarat to celebrate the Ballarat Winter Festival.

Recognising the need to attract visitors to the Ballarat region, EyeJack collaborated with the local council to bring their 'paste-up' artwork to life through high-quality, large-scale murals and interactive art installations. The project was a success, with the murals and interactive art installations being a key attraction for the festival and a significant contributor to the local economy.

The interactive artwork was supported by the Ballarat Art Centre which hosted a variety of interactive art experiences for all ages. From a responsive multiplayer game of strategy to interactive water painting and digital art installations, the project was a success.

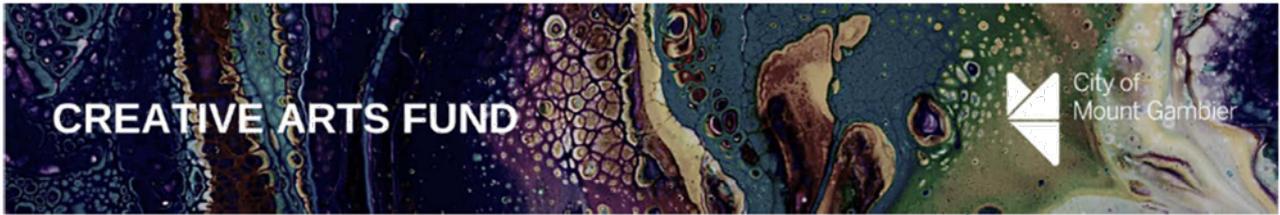
EyeJack's immersive art experience was a key attraction for the festival and a significant contributor to the local economy.



<https://www.eyejack.events/casestudy/ballarat-winter-festival>

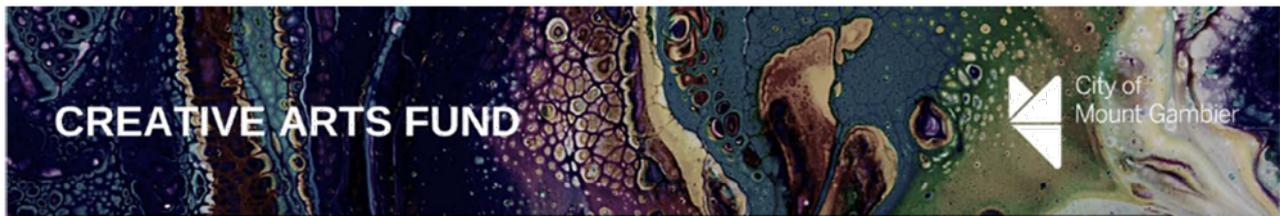
Finally, the experience would be supporting the events that already occur in this central area of Mount Gambier. It promotes a sense of pride in the community and builds on a national interest in this area whilst exposing the potential to visit Mount Gambier.





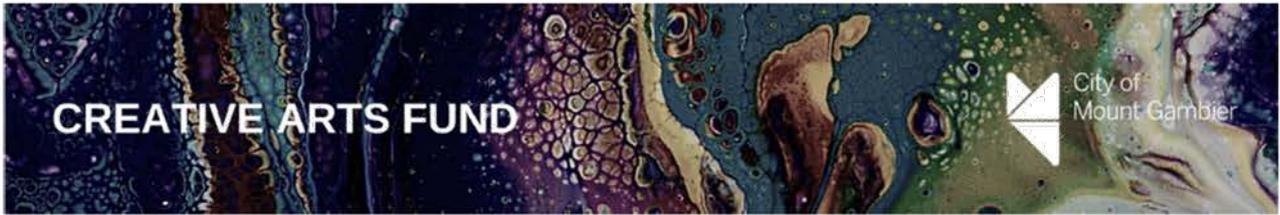
<p>Do you have public liability insurance?</p>	<p><input type="radio"/> YES</p>	<p><input checked="" type="radio"/> NO</p>
<p>Where will the project take place?</p>	<p>At home</p>	
<p>Why do you want to do this project?</p>	<p>I have lived in this community nearly all my life and I am passionate about seeing this area thrive and grow. I have worked for many years a digital graphics designer and teacher and I can see the potential for this type of artwork in the area I have proposed. The amalgamation of Art and Digital Technologies is my passion and I would like to pursue this area further.</p>	





<p>Insurance costs – check with your insurer whether your existing coverage extends to the activities of this project.</p>		
<p>Other – e.g. ongoing maintenance.</p>		
<p>TOTAL EXPENDITURE</p>	<p>\$10,000</p>	<p>\$10,000</p>



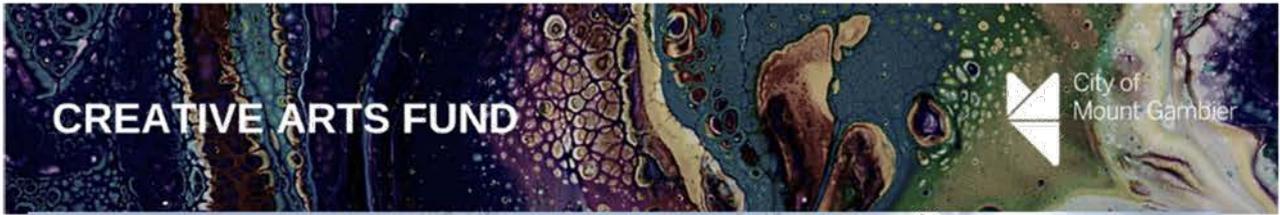


Mock Ups



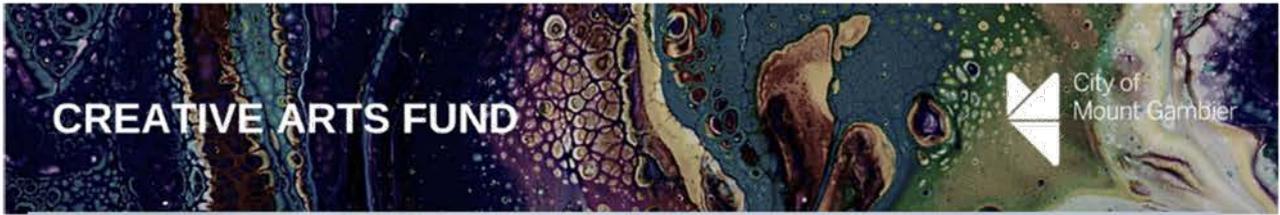
This image would change and move through several surrealist examples. These will be developed as part of the artwork. I would like to keep the themes open and work with students from Tenison Woods College.





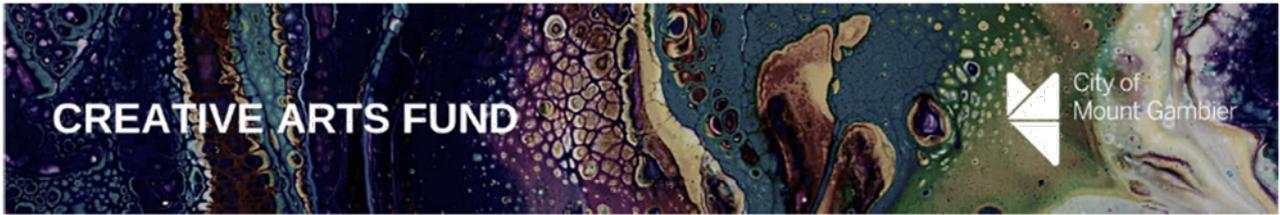
This could be developed in both After Effects and through the VR software Google Tiltbrush. These could change to a field of ghost mushrooms or a beam of butterflies.





The images could scroll across the building as the train travels through.





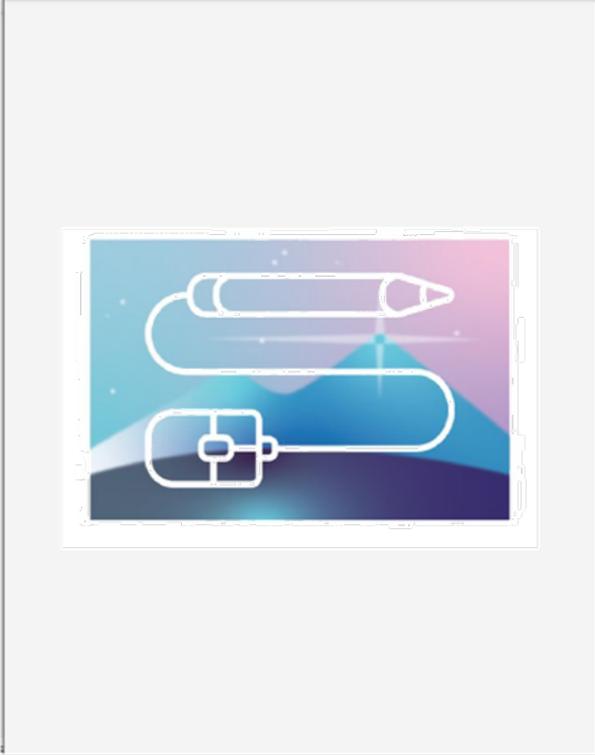
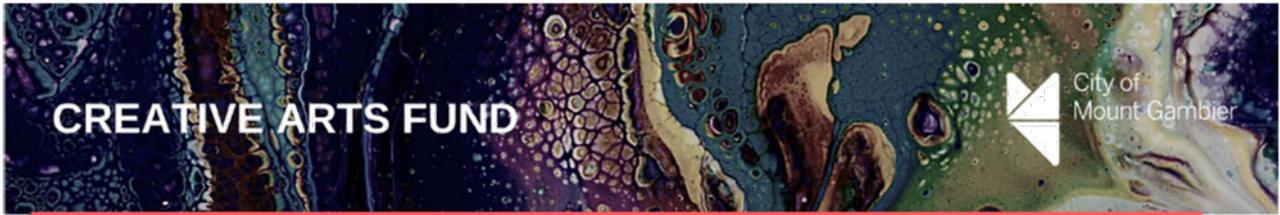
Examples of my work

First Step

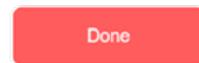
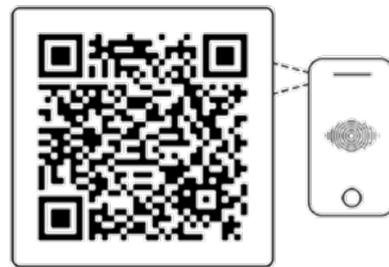
Use your camera on your mobile smart device (phone or tablet) and scan the QR code. This will download the graphics and the app EyeJack. You can then point it at the graphic on the left side to see it come alive. Just be aware that there is sound for the first two.

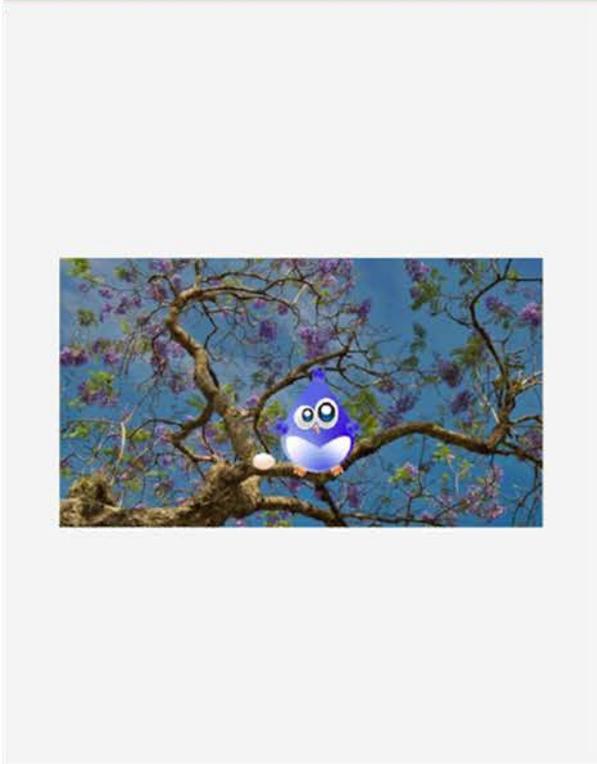
A screenshot of the EyeJack app interface. At the top is a solid red bar. Below it, on the left, is a large white square containing a black silhouette of a mosque with a dome and minarets, set against a night sky with stars and a crescent moon. A white arrow points from a small circle at the bottom of the square towards the artwork. On the right side of the interface, there is a QR code. To the right of the QR code is a white smartphone icon with a fingerprint scanner. Below the QR code and phone icon is a red button with the word "Done" in white text.



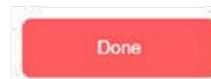
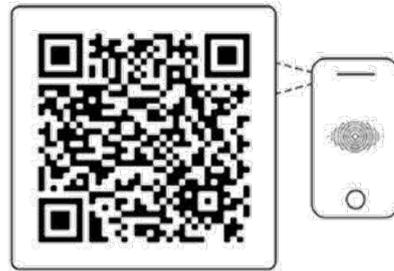


Scan the QR Code with the EyeJack app to see the artwork come to life.





Scan the QR Code with the EyeJack app to see the artwork come to life.





**CREATIVE ARTS FUND
 PROJECTS PREVIOUSLY FUNDED**

Year	Recipient	Project Description	Allocation \$	Total Annual Allocation \$
2019	Justin Clarke	Commerce Arcade Wall Mural	8,000	24,200
	Kate Hill	Photojournalism	6,200	
	Mount Gambier City Band	City Band Hall Wall Mural	10,000	
2020	Scott Coleman	Commerce Arcade Wall Mural	24,300	44,033
	Pariya Ziakas	Stobie Pole Art	4,800	
	Pariya Ziakas & Ruth Stephenson	Ripley Arcade Wall Mural	6,433	
	Aileen Costales-Clarke	Short Place Wall Mural	8,500	

Last updated 17 July 2020



7 MEETING CLOSE



**MINUTES OF CITY OF MOUNT GAMBIER
PEOPLE AND PLACE COMMITTEE MEETING
HELD AT THE COUNCIL CHAMBER, CIVIC CENTRE, 10 WATSON TERRACE,
MOUNT GAMBIER ON MONDAY, 2 AUGUST 2021 AT 5.30 P.M.**

PRESENT: Mayor Lynette Martin (OAM), Cr Frank Morello, Cr Kate Amoroso, Cr Max Bruins, Cr Christian Greco, Cr Ben Hood, Cr Sonya Meziniec, Cr Steven Perryman

OFFICERS IN ATTENDANCE:	Chief Executive Officer	- Mrs S Philpott
	Acting General Manager City Infrastructure	- Ms B Cernovskis
	General Manager Shared Services	- Mr D Barber
	General Manager City Growth	- Mr T Coote
	Acting General Manager Community Wellbeing	- Mrs G Davison
	Manager Governance and Property	- Mr M McCarthy
	Media and Communications Coordinator	- Ms S McLean
	Councillor Support Officer	- Mrs M Telford

1 ACKNOWLEDGEMENT OF COUNTRY

WE ACKNOWLEDGE THE BOANDIK PEOPLES AS THE TRADITIONAL CUSTODIANS OF THE LAND WHERE WE MEET TODAY. WE RESPECT THEIR SPIRITUAL RELATIONSHIP WITH THE LAND AND RECOGNISE THE DEEP FEELINGS OF ATTACHMENT OUR INDIGENOUS PEOPLES HAVE WITH THIS LAND.

2 APOLOGY(IES)

COMMITTEE RESOLUTION

Moved: Cr Christian Greco

Seconded: Cr Max Bruins

That the apology(ies) from Cr Paul Jenner be received.

CARRIED

3 CONFIRMATION OF MINUTES

COMMITTEE RESOLUTION

Moved: Cr Ben Hood

Seconded: Cr Max Bruins

That the minutes of the People and Place Committee meeting held on 7 June 2021 be confirmed as an accurate record of the proceedings of the meeting.

CARRIED

4 QUESTIONS WITHOUT NOTICE

Nil



5 REPORTS

5.1 INFRASTRUCTURE PARTNERSHIP PROGRAM - SHARED PATH EXTENSION TO WIRELESS ROAD, TAFE SA PROJECT.

COMMITTEE RESOLUTION

Moved: Cr Max Bruins

Seconded: Mayor Lynette Martin

1. That People and Place Committee Report No. AR21/42014 titled 'Infrastructure Partnership Program - shared path extension to Wireless Road, TAFE SA project. ' as presented on 02 August 2021 be noted.
2. That Council amend the scope of the Infrastructure Partnership Program shared path extension to Wireless Road, TAFE SA project and stage the delivery.
3. That Council deliver Stage 1 - the \$1.6M solar lighting installation of the project scope as budgeted.
4. That new and amended community land management plans be prepared for public consultation purposes for the route of the proposed shared use path extension and railway corridor.
5. That a further report with completed designs and updated cost estimates be presented to Council that identifies the most suitable and cost-effective way to link the existing rail trail to the TAFE SA campus on Wireless Road.
6. That the report recommendation is aligned and integrates with Councils long term strategy and masterplans.

CARRIED

Cr Steven Perryman returned to the meeting at 5:40 p.m.

5.2 SALVAGED ROUNDHOUSE TIMBER BEAMS FROM MOUNT GAMBIER RAILYARDS

COMMITTEE RESOLUTION

Moved: Cr Frank Morello

Seconded: Cr Ben Hood

1. That the People and Place Committee Report No. AR21/45126 titled 'Salvaged Roundhouse Timber Beams from Mount Gambier Railyards' as presented on 02 August 2021 be noted.
2. That Council keep a portion of the timber for a community related project reflecting the historical significance of our rail history and that the National Trust be consulted in the process, and Council donate the remainder to the National Trust for the repair and restoration of the Roundhouse building at Peterborough. Delivery costs to be incurred by the National Trust.

CARRIED



5.3 INSTALLATION OF A NO PARKING ZONE - HEDLEY STREET (WESTERN SIDE)

MOTION

Moved: Cr Frank Morello
 Seconded: Cr Steven Perryman

1. That People and Place Committee Report No. AR21/45538 titled 'Installation of a No Parking Zone - Hedley Street (Western Side)' as presented on 02 August 2021 be noted.
2. That the Traffic Impact Statement attached to this report be endorsed by Council.
3. That the City of Mount Gambier, pursuant to Ministerial delegation resolves the following:

Prohibited Area No Parking

1.2.073

Hedley Street (Western Side) - From 10 metres south of the intersection with Jardine Street to 75 metres south of the said intersection

To apply at all times

LOST

5.4 LOCAL ROADS AND COMMUNITY INFRASTRUCTURE PROGRAM EXTENSION PHASE 2 - PROJECT NOMINATION

REPORT RECOMMENDATION

1. That People and Place Committee Report No. AR21/46717 titled 'Local Roads and Community Infrastructure Program Extension Phase 2 - Project Nomination' as presented on 02 August 2021 be noted.
2. That Council endorse the below project nominations for Phase 2 of the Local Roads and Community Infrastructure Program (LRCI) grant funding:

Description	Total project cost	LRCI Program Funding Required
New Valley Lakes Public Amenities	\$490,000	\$490,000
Refurbishment of existing Public Amenities adjoining State Heritage Railway Station building	\$460,000	\$460,000
Landscaping improvements at Cave Garden and Umpherston Sinkhole Community Recreational Reserves	\$50,000	\$50,000
Umpherston Sinkhole Path Lighting	\$40,000	\$40,000



5.5 MOTION WITHOUT NOTICE - INSTALLATION OF A NO PARKING ZONE - HEDLEY STREET (WESTERN SIDE)

COMMITTEE RESOLUTION

Moved: Cr Ben Hood

Seconded: Cr Max Bruins

1. That People and Place Committee Report No. AR21/45538 titled 'Installation of a No Parking Zone - Hedley Street (Western Side)' as presented on 02 August 2021 be noted.
2. Council write to the residents along the effected portion of Hedley Street seeking their views of the removal of carparking on the western side accompanied by a diagram with a report to be brought back to Council.

CARRIED

6 MEETING CLOSE

The Meeting closed at 5:55 p.m.

The minutes of this meeting were confirmed at the People and Place Committee held on 5 October 2021.

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PRESIDING MEMBER

